









Uppsala Winter Cubing 2024

Feb 24, 2024













Stenhagens Kulturhus
Herrhagsvägen 8, 752 67 Uppsala
(59.850537, 17.558211)





Uppsala, Sweden

Events

| Event | Round | Format | Time limit | Proceed |
|---|--------------|------------------------------|--|---------|
|  | First round | Ao5 | 5:00.00 | Top 75% |
| | Second round | Ao5 | 2:00.00 | Top 8 |
| | Final | Ao5 | 1:00.00 | |
|  | First round | Ao5 | 2:00.00 | Top 8 |
| | Final | Ao5 | 1:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 1:15.00 | 4:00.00 | Top 75% |
| | Second round | Ao5 | 3:00.00 | Top 6 |
| | Final | Ao5 | 2:00.00 | |
|  | Final | Bo3 | 1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final | |
|  | Final | Bo2 / Ao5 Cutoff: 30.00 | 2:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 2:15.00 | 6:00.00 | Top 6 |
| | Final | Ao5 | 3:00.00 | |
|  | First round | Ao5 | 2:00.00 | Top 8 |
| | Final | Ao5 | 1:00.00 | |
|  | Final | Bo3 | 1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final | |
|  | Final | Bo3 | 1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final | |

Schedule for Saturday (February 24, 2024)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|---|------------------------------|--|---------|
| 08:30 AM | 08:45 AM | Check-in (Open all day) | | | |
| 08:45 AM | 09:25 AM |  2x2x2 Cube First round | Ao5 | 2:00.00 | Top 8 |
| 09:25 AM | 10:10 AM |  3x3x3 Cube First round | Ao5 | 5:00.00 | Top 75% |
| 10:10 AM | 10:55 AM |  4x4x4 Cube First round | Bo2 / Ao5 Cutoff: 1:15.00 | 4:00.00 | Top 75% |
| 10:55 AM | 11:45 AM |  Megaminx First round | Bo2 / Ao5 Cutoff: 2:15.00 | 6:00.00 | Top 6 |
| 11:45 AM | 12:45 PM | Lunch | | | |
| 12:45 PM | 01:50 PM |  3x3x3 Blindfolded Final | Bo3 | 1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final | |
| 12:45 PM | 01:50 PM |  4x4x4 Blindfolded Final | Bo3 | 1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final | |
| 12:45 PM | 01:50 PM |  5x5x5 Blindfolded Final | Bo3 | 1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final | |
| 01:50 PM | 02:30 PM |  Pyraminx First round | Ao5 | 2:00.00 | Top 8 |
| 02:30 PM | 03:10 PM |  4x4x4 Cube Second round | Ao5 | 3:00.00 | Top 6 |
| 03:10 PM | 03:35 PM |  Megaminx Final | Ao5 | 3:00.00 | |
| 03:35 PM | 04:10 PM |  3x3x3 Cube Second round | Ao5 | 2:00.00 | Top 8 |
| 04:10 PM | 04:55 PM |  Clock Final | Bo2 / Ao5 Cutoff: 30.00 | 2:00.00 | |

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|---|--------|------------|---------|
| 04:55 PM | 05:10 PM |  Pyraminx Final | Ao5 | 1:00.00 | |
| 05:10 PM | 05:30 PM |  4x4x4 Cube Final | Ao5 | 2:00.00 | |
| 05:30 PM | 05:45 PM |  2x2x2 Cube Final | Ao5 | 1:00.00 | |
| 05:45 PM | 06:00 PM |  3x3x3 Cube Final | Ao5 | 1:00.00 | |
| 06:00 PM | 06:30 PM | Cleaning and awards | | | |

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5