
Tassie Summer 2024

Jan 13 - 14, 2024












Sorell Memorial Hall

47 Cole St, Sorell, Tasmania, Australia








(-42.780929, 147.560902)

Sorell, Tasmania, Australia













Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 16
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:30.00	4:00.00	
	Final	Bo3	15:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 30.00	1:30.00	
	Final	Bo2 / Ao5 Cutoff: 2:15.00	4:00.00	
	First round	Ao5	2:00.00	Top 32
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 32
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (January 13, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:00 AM	On-site registration			
09:00 AM	09:20 AM	Tutorial for new competitors			
09:20 AM	10:40 AM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
10:40 AM	11:40 AM	 Pyraminx First round	Ao5	2:00.00	Top 32
11:40 AM	12:30 PM	 Skewb First round	Ao5	2:00.00	Top 32
12:30 PM	01:30 PM	Lunch			
01:30 PM	02:30 PM	 2x2x2 Cube First round	Ao5	2:00.00	Top 75%
02:30 PM	03:25 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:15.00	4:00.00	
03:25 PM	04:10 PM	 Clock Final	Bo2 / Ao5 Cutoff: 30.00	1:30.00	
04:10 PM	05:40 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Sunday (January 14, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:15 AM	 2x2x2 Cube Second round	Ao5	2:00.00	Top 16
09:15 AM	10:00 AM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 16
10:00 AM	10:30 AM	 Skewb Second round	Ao5	2:00.00	Top 16
10:30 AM	11:00 AM	 Pyraminx Second round	Ao5	2:00.00	Top 16
11:00 AM	11:40 AM	 Square-1 Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
11:40 AM	12:20 PM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
12:20 PM	01:20 PM	Lunch			
01:20 PM	02:20 PM	 3x3x3 One-Handed Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
02:20 PM	03:20 PM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:30.00	4:00.00	
03:20 PM	03:35 PM	 Skewb Final	Ao5	2:00.00	
03:35 PM	03:50 PM	 Pyraminx Final	Ao5	2:00.00	
03:50 PM	04:05 PM	 2x2x2 Cube Final	Ao5	2:00.00	
04:05 PM	04:20 PM	 3x3x3 Cube Final	Ao5	5:00.00	
04:20 PM	04:50 PM	Packup and Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5