
Stulang Cube Party 2023

Sep 2, 2023







McDonald's Stulang Laut

Lot PTB 24076, Jalan Ibrahim Sultan, Jalan Stulang Laut, 80300 Johor Bahru, Johor










(1.467387, 103.778579)

Johor Bahru, Malaysia

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	10:00.00	
	Final	Bo1 / Mo3 Cutoff: 5:00.00	10:00.00	
	Final	Ao5	10:00.00	
	Final	Ao5	10:00.00	

Schedule for Saturday (September 02, 2023)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:15 AM	Registration			
09:15 AM	10:15 AM	 6x6x6 Cube Final	Bo1 / Mo3 Cutoff: 5:00.00	10:00.00	
10:15 AM	11:30 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
11:30 AM	12:15 PM	 2x2x2 Cube First round	Ao5	10:00.00	Top 16
12:15 PM	01:00 PM	 Pyraminx Final	Ao5	10:00.00	
01:00 PM	01:30 PM	Lunch			
01:30 PM	02:30 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:30.00	10:00.00	
02:30 PM	03:00 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 16
03:00 PM	03:45 PM	 Skewb Final	Ao5	10:00.00	
03:45 PM	04:15 PM	 2x2x2 Cube Final	Ao5	10:00.00	
04:15 PM	05:00 PM	 3x3x3 Cube Final	Ao5	10:00.00	

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Ao5: Average of 5
- Mo3: Mean of 3