








Spring Vibe Giżycko 2024

Apr 20 - 21, 2024







I Liceum Ogólnokształcące im. W. Kętrzyńskiego
Traugutta 1, 11-500 Giżycko
(54.038582, 21.771773)

Giżycko, Poland












Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 10
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	1:00.00	Top 10
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 20.00	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 75%
	Second round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 10
	Final	Ao5	1:00.00	

Schedule for Saturday (April 20, 2024)

Start	End	Activity	Format	Time limit	Proceed
10:05 AM	10:40 AM	Check-in			
10:40 AM	11:00 AM	Tutorial for new competitors			
10:55 AM	11:10 AM	Opening			
11:10 AM	12:10 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
12:10 PM	12:25 PM	Loteria / Lottery			
12:25 PM	01:15 PM	 2x2x2 Cube First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 75%
01:15 PM	02:05 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 75%
02:05 PM	03:00 PM	Lunch			
03:00 PM	03:10 PM	Loteria			
03:10 PM	04:00 PM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 20.00	1:00.00	Top 75%
04:00 PM	04:50 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	
04:50 PM	05:40 PM	 Skewb Final	Bo2 / Ao5 Cutoff: 20.00	1:00.00	

Schedule for Sunday (April 21, 2024)

Start	End	Activity	Format	Time limit	Proceed
10:00 AM	10:40 AM	 Clock First round	Bo2 / Ao5 Cutoff: 20.00	1:00.00	Top 10
10:40 AM	11:20 AM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 10
11:20 AM	11:30 AM	Loteria / Lottery			
11:30 AM	12:20 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	
12:20 PM	01:00 PM	 Square-1 Second round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 10
01:00 PM	01:40 PM	 Pyraminx Second round	Ao5	1:00.00	Top 10
01:40 PM	02:30 PM	Lunch			
02:30 PM	03:10 PM	 2x2x2 Cube Second round	Ao5	1:00.00	Top 10
03:10 PM	03:30 PM	 Clock Final	Ao5	1:00.00	
03:30 PM	03:45 PM	 2x2x2 Cube Final	Ao5	1:00.00	
03:45 PM	04:05 PM	 3x3x3 Cube Final	Ao5	10:00.00	
04:05 PM	04:25 PM	 Square-1 Final	Ao5	1:00.00	
04:25 PM	04:45 PM	 Pyraminx Final	Ao5	1:00.00	
04:45 PM	05:00 PM	Przerwa Techniczna / Technical Break			
05:00 PM	05:15 PM	Loteria / Lottery			

Start	End	Activity	Format	Time limit	Proceed
05:15 PM	05:35 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5