
Speedsolving Huancayo 2019

Mar 24, 2019







Municipalidad Provincial de Huancayo

Calle Real 800













(-12.070975, -75.20825)

Huancayo, Peru

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	3:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	2:30.00	Top 10
	Final	Ao5	10:00.00	
	Final	Bo3	6:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 10
	Final	Ao5	10:00.00	

Schedule for Sunday (March 24, 2019)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:30 AM	Registro			
09:30 AM	10:30 AM	 2x2x2 Cube First round	Ao5	1:00.00	Top 16
10:30 AM	12:15 PM	 3x3x3 Cube First round	Ao5	3:00.00	Top 75%
12:15 PM	12:45 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
12:45 PM	01:30 PM	Almuerzo			
01:30 PM	02:15 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	2:30.00	Top 10
02:15 PM	02:45 PM	 Pyraminx First round	Ao5	1:00.00	Top 10
02:45 PM	03:05 PM	 3x3x3 Blindfolded Final	Bo3	6:00.00	
03:05 PM	03:45 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 16
03:45 PM	04:05 PM	 3x3x3 One-Handed Final	Ao5	10:00.00	
04:05 PM	04:25 PM	 4x4x4 Cube Final	Ao5	10:00.00	
04:25 PM	04:45 PM	 Pyraminx Final	Ao5	10:00.00	
04:45 PM	05:05 PM	 2x2x2 Cube Final	Ao5	10:00.00	
05:05 PM	05:35 PM	 3x3x3 Cube Final	Ao5	10:00.00	
05:35 PM	06:00 PM	Premiación			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5