










Tassie Summer - Sorell 2022

Jan 14 - 15, 2022





Sorell Memorial Hall
Cole St, Sorell, Tasmania
(-42.78111, 147.561514)

Sorell, Tasmania, Australia












Events


Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 12
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
	Final	Bo3	10:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Friday (January 14, 2022)

Start	End	Activity	Format	Time limit	Proceed
04:25 PM	04:40 PM	Registration			
04:40 PM	05:30 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:30.00	5:00.00	
05:30 PM	05:55 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
05:45 PM	06:10 PM	Multiblind submission			
05:55 PM	06:45 PM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	
06:45 PM	08:00 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (January 15, 2022)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:20 AM	Registration			
08:30 AM	09:20 AM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
09:20 AM	09:35 AM	Tutorial for new competitors			
09:35 AM	10:35 AM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
10:35 AM	11:20 AM	 2x2x2 Cube First round	Ao5	2:00.00	Top 12
11:20 AM	11:55 AM	 Pyraminx First round	Ao5	2:00.00	Top 75%
11:55 AM	12:25 PM	 Skewb First round	Ao5	2:00.00	Top 12
12:25 PM	12:55 PM	 Square-1 Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
12:55 PM	01:55 PM	Lunch			
01:55 PM	02:35 PM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 12
02:35 PM	03:05 PM	 Pyraminx Second round	Ao5	2:00.00	Top 12
03:05 PM	03:20 PM	Break			
03:20 PM	03:35 PM	 Skewb Final	Ao5	2:00.00	
03:35 PM	03:50 PM	 Pyraminx Final	Ao5	2:00.00	
03:50 PM	04:05 PM	 2x2x2 Cube Final	Ao5	2:00.00	

Start	End	Activity	Format	Time limit	Proceed
04:05 PM	04:20 PM	 3x3x3 Cube Final	Ao5	5:00.00	
04:20 PM	04:35 PM	Packup			
04:35 PM	04:50 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5