













Solving in Sale 2019

Apr 13 - 14, 2019










Port of Sale, Historic Precinct
70 Foster Street, Sale VIC 3850, Australia
([-38.111788, 147.063766](#))

Sale, Victoria, Australia















Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 8
	Final	Ao5	3:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
	Final	Mo3	30:00.00 total for 6x6x6 Cube Final and 7x7x7 Cube Final	
	Final	Mo3	30:00.00 total for 6x6x6 Cube Final and 7x7x7 Cube Final	
	First round	Bo3	20:00.00 cumulative	Top 8
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 45.00	2:00.00	Top 75%
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 75%
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (April 13, 2019)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	08:45 AM	Registration			
08:45 AM	09:00 AM	Tutorial for new competitors			
09:00 AM	09:30 AM	 Pyraminx First round	Ao5	2:00.00	Top 75%
09:30 AM	10:00 AM	 Skewb First round	Ao5	2:00.00	Top 12
10:00 AM	10:30 AM	 2x2x2 Cube First round	Ao5	2:00.00	Top 75%
10:30 AM	11:10 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
11:10 AM	12:00 PM	 3x3x3 Blindfolded First round	Bo3	20:00.00 cumulative	Top 8
12:00 PM	01:00 PM	Lunch			
01:00 PM	01:40 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 8
01:40 PM	02:10 PM	Multiblind Puzzle Submission			
02:10 PM	03:30 PM	 6x6x6 Cube Final	Mo3	30:00.00 total for 6x6x6 Cube Final and 7x7x7 Cube Final	
02:10 PM	03:30 PM	 7x7x7 Cube Final	Mo3	30:00.00 total for 6x6x6 Cube Final and 7x7x7 Cube Final	
03:30 PM	05:00 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Sunday (April 14, 2019)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:00 AM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
10:00 AM	10:40 AM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 45.00	2:00.00	Top 75%
10:40 AM	11:20 AM	 Square-1 Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
11:20 AM	11:50 AM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 12
11:50 AM	12:20 PM	 Pyraminx Second round	Ao5	2:00.00	Top 75%
12:20 PM	12:50 PM	 2x2x2 Cube Second round	Ao5	2:00.00	Top 12
12:50 PM	01:35 PM	Lunch			
01:35 PM	02:30 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
02:30 PM	02:45 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
02:45 PM	03:05 PM	 4x4x4 Cube Final	Ao5	3:00.00	
03:05 PM	03:20 PM	 Skewb Final	Ao5	2:00.00	
03:20 PM	03:35 PM	 2x2x2 Cube Final	Ao5	2:00.00	
03:35 PM	03:50 PM	 3x3x3 One-Handed Final	Ao5	2:00.00	
03:50 PM	04:05 PM	 Pyraminx Final	Ao5	2:00.00	
04:05 PM	04:20 PM	 3x3x3 Cube Final	Ao5	10:00.00	

Start	End	Activity	Format	Time limit	Proceed
04:20 PM	04:45 PM	Packup			
04:45 PM	05:00 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3