
Shenzhen 3x3 Days 2019

Mar 2 - 3, 2019







Xiwan Tianfu Community

East side of Houhai Road (Haiyue Subway Station Exit A), Nanshan District





(22.501058, 113.932769)

Shenzhen, Guangdong, China

Events



| Event | Round | Format | Time limit | Proceed |
|---|--------------|------------------------------|-----------------------------------|---------|
|  | First round | Ao5 | 3:00.00 | Top 70 |
| | Second round | Ao5 | 1:00.00 | Top 40 |
| | Semi Final | Ao5 | 1:00.00 | Top 10 |
| | Final | Ao5 | 1:00.00 | |
|  | First round | Bo3 | 5:00.00 | Top 10 |
| | Final | Bo3 | 5:00.00 | |
|  | Final | Mo3 | 1 hour | |
|  | First round | Bo2 / Ao5 Cutoff: 30.00 | 1:00.00 | Top 30 |
| | Second round | Ao5 | 1:00.00 | Top 10 |
| | Final | Ao5 | 1:00.00 | |
|  | Final | Bo2 | 10:00.00 per cube, up to 60:00.00 | |
|  | Final | Bo2 / Ao5 Cutoff: 1:30.00 | 3:00.00 | |

Schedule for Saturday (March 02, 2019)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|---|------------------------------|------------|---------|
| 01:00 PM | 01:50 PM | Registration <i>Classroom</i> | | | |
| 01:15 PM | 01:45 PM |  3x3x3 With Feet Final <i>Classroom</i> | Bo2 / Ao5 Cutoff: 1:30.00 | 3:00.00 | |
| 02:00 PM | 03:00 PM |  3x3x3 Fewest Moves Final (Attempt 1) <i>Classroom</i> | Mo3 | 1 hour | |
| 03:30 PM | 04:30 PM |  3x3x3 Fewest Moves Final (Attempt 2) <i>Classroom</i> | Mo3 | 1 hour | |
| 05:00 PM | 06:00 PM |  3x3x3 Fewest Moves Final (Attempt 3) <i>Classroom</i> | Mo3 | 1 hour | |

Schedule for Sunday (March 03, 2019)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|--|----------------------------|-----------------------------------|---------|
| 08:15 AM | 09:00 AM | Registration <i>Auditorium</i> | | | |
| 08:30 AM | 08:45 AM | Multi-Blind Puzzle Submission (1st attempt) <i>Classroom</i> | | | |
| 08:45 AM | 09:00 AM | Opening Introduction <i>Auditorium</i> | | | |
| 09:00 AM | 10:45 AM |  3x3x3 Cube First round <i>Auditorium</i> | Ao5 | 3:00.00 | Top 70 |
| 09:30 AM | 10:40 AM |  3x3x3 Multi-Blind Final (Attempt 1) <i>Classroom</i> | Bo2 | 10:00.00 per cube, up to 60:00.00 | |
| 10:45 AM | 11:45 AM |  3x3x3 One-Handed First round <i>Auditorium</i> | Bo2 / Ao5 Cutoff: 30.00 | 1:00.00 | Top 30 |
| 11:45 AM | 12:30 PM |  3x3x3 Blindfolded First round <i>Auditorium</i> | Bo3 | 5:00.00 | Top 10 |
| 12:30 PM | 12:45 PM | Multi-Blind Puzzle Submission (2nd attempt) <i>Classroom</i> | | | |
| 12:30 PM | 02:00 PM | Lunch <i>Auditorium</i> | | | |
| 01:20 PM | 02:30 PM |  3x3x3 Multi-Blind Final (Attempt 2) <i>Classroom</i> | Bo2 | 10:00.00 per cube, up to 60:00.00 | |
| 02:00 PM | 03:00 PM |  3x3x3 Cube Second round <i>Auditorium</i> | Ao5 | 1:00.00 | Top 40 |
| 03:00 PM | 03:30 PM |  3x3x3 One-Handed Second round <i>Auditorium</i> | Ao5 | 1:00.00 | Top 10 |
| 03:30 PM | 04:00 PM |  3x3x3 Cube Semi Final <i>Auditorium</i> | Ao5 | 1:00.00 | Top 10 |
| 04:00 PM | 04:20 PM |  3x3x3 Blindfolded Final <i>Auditorium</i> | Bo3 | 5:00.00 | |

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|--|--------|------------|---------|
| 04:20 PM | 04:30 PM |  3x3x3 One-Handed Final <i>Auditorium</i> | Ao5 | 1:00.00 | |
| 04:40 PM | 05:30 PM |  3x3x3 Cube Final <i>Auditorium</i> | Ao5 | 1:00.00 | |
| 05:30 PM | 06:00 PM | Awards <i>Auditorium</i> | | | |

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3