## San Diego Spring 2022

## Apr 16, 2022

Canyon Crest Academy
5951 Village Center Loop Rd., San Diego, CA 92130 (32.959075, -117.189433)

San Diego, California, United States

Events

| Event | Round | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: |
|  | First round | Ao5 | 10:00.00 | Top 24 |
| 旦昌 | Second round | Ao5 | 10:00.00 | Top 12 |
|  | Final | Ao5 | 10:00.00 |  |
| - | First round | $\begin{aligned} & \text { Bo2 / Ao5 } \\ & \text { Cutoff: } 30.00 \end{aligned}$ | 10:00.00 | Top 12 |
|  | Final | Ao5 | 10:00.00 |  |
|  | Final | Bo1 / Mo3 <br> Cutoff: 5:00.00 | 10:00.00 |  |
| - | First round | Bo3 | 15:00.00 cumulative | Top 8 |
| - | Final | Bo3 | 10:00.00 |  |
|  | First round | Bo2 / Ao5 Cutoff: 30.00 | 10:00.00 | Top 12 |
| $\hat{\Delta}$ | Final | Ao5 | 10:00.00 |  |

## Schedule for Saturday（April 16，2022）

| Start | End |  | Activity | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 08：00 AM | 08：40 AM | Setup／Check－in |  |  |  |  |
| 08：40 AM | 09：25 AM |  | 3x3x3 Blindfolded First round | Bo3 | 15：00．00 cumulative | Top 8 |
| 09：25 AM | 10：20 AM | \＃\＃．．．1 | 7x7x7 Cube Final | $\begin{gathered} \text { Bo1 / Mo3 } \\ \text { Cutoff: 5:00.00 } \end{gathered}$ | 10：00．00 |  |
| 10：20 AM | 11：30 AM | 会 | Pyraminx First round | $\begin{gathered} \text { Bo2 / Ao5 } \\ \text { Cutoff: } 30.00 \end{gathered}$ | 10：00．00 | Top 12 |
| 11：30 AM | 12：10 PM | Lunch |  |  |  |  |
| 12：10 PM | 12：30 PM | Tutorial for new competitors |  |  |  |  |
| 12：30 PM | 02：10 PM | 旦早 | $3 \times 3 \times 3$ Cube First round | Ao5 | 10：00．00 | Top 24 |
| 02：10 PM | 03：20 PM | ■■ | $2 \times 2 \times 2$ Cube First round | $\begin{gathered} \mathrm{Bo2} / \mathrm{Ao5} \\ \text { Cutoff: } 30.00 \end{gathered}$ | 10：00．00 | Top 12 |
| 03：20 PM | 03：50 PM | 界田 | $3 \times 3 \times 3$ Cube Second round | Ao5 | 10：00．00 | Top 12 |
| 03：50 PM | 04：10 PM | $\square$ | 3x3x3 Blindfolded Final | Bo3 | 10：00．00 |  |
| 04：10 PM | 04：25 PM | 会 | Pyraminx Final | Ao5 | 10：00．00 |  |
| 04：25 PM | 04：40 PM | ■ | $\mathbf{2 \times 2 \times 2}$ Cube Final | Ao5 | 10：00．00 |  |
| 04：40 PM | 04：55 PM | － HP $_{\text {H }}$ | $3 \times 3 \times 3$ Cube Final | Ao5 | 10：00．00 |  |
| 04：55 PM | 05：10 PM |  | Awards |  |  |  |

## Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see Regulation Ala4). A cumulative time limit may be enforced (see Regulation A1a2).

Cutoff
The result to beat to proceed to the second phase of a cutoff round (see Regulation 9 g ).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in Regulation 9 b . See Regulation 9f for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3

