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# Please Be Solved Aventura 2024

Jan 28, 2024

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Aventura Centro Comercial









Cra. 52 # 65-91

(6.264157, -75.56726)













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Medellín, Antioquia, Colombia

# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 12
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:00.00	Top 16
	Final	Ao5	1:00.00	
	First round	Bo3	15:00.00 cumulative	Top 50%
	Final	Bo3	15:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:00.00	Top 75%
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	50.00	Top 50%
	Final	Ao5	50.00	
	Final	Bo3	30:00.00 cumulative	
	Final	Bo3	50:00.00 cumulative	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Sunday (January 28, 2024)

Start	End	Activity	Format	Time limit	Proceed
07:00 AM	07:30 AM	Montaje			
07:00 AM	09:20 AM	Entrega de cubos para 5BLD, 4BLD, Clock y MultiBLD			
07:30 AM	08:20 AM	 5x5x5 Blindfolded Final	Bo3	50:00.00 cumulative	
08:20 AM	08:50 AM	 4x4x4 Blindfolded Final	Bo3	30:00.00 cumulative	
08:50 AM	09:20 AM	 Clock First round	Bo2 / Ao5 Cutoff: 45.00	1:00.00	Top 75%
09:20 AM	10:20 AM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
10:20 AM	11:30 AM	 2x2x2 Cube First round	Bo2 / Ao5 Cutoff: 45.00	1:00.00	Top 16
11:30 AM	12:05 PM	 3x3x3 Blindfolded First round	Bo3	15:00.00 cumulative	Top 50%
12:05 PM	01:00 PM	Almuerzo			
01:00 PM	01:20 PM	 Clock Final	Ao5	1:00.00	
01:20 PM	02:25 PM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
02:25 PM	03:10 PM	 Skewb First round	Bo2 / Ao5 Cutoff: 30.00	50.00	Top 50%
03:10 PM	03:50 PM	 2x2x2 Cube Final	Ao5	1:00.00	
03:50 PM	04:10 PM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
04:10 PM	05:00 PM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 12

<b>Start</b>	<b>End</b>	<b>Activity</b>	<b>Format</b>	<b>Time limit</b>	<b>Proceed</b>
<b>05:00 PM</b>	<b>05:25 PM</b>	 <b>Skewb Final</b>	Ao5	50.00	
<b>05:25 PM</b>	<b>06:15 PM</b>	 <b>3x3x3 Cube Final</b>	Ao5	5:00.00	
<b>06:15 PM</b>	<b>06:45 PM</b>	<b>Premiación</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5