
Please Be Quiet WPI Spring 2019

May 4 - 5, 2019







Worcester Polytechnic Institute

100 Institute Road, Worcester, Massachusetts, United States










(42.274497, -71.807007)

Worcester, Massachusetts, United States





Events

Event	Round	Format	Time limit	Proceed
	First round	Bo3	15:00.00 cumulative	Top 75%
	Final	Bo3	10:00.00 cumulative	
	First round	Mo3	1 hour	Top 75%
	Second round	Mo3	1 hour	Top 75%
	Final	Mo3	1 hour	
	Final	Ao5	1:00.00	
	Final	Bo3	45:00.00 cumulative	
	Final	Bo3	1:00:00.00 cumulative	
	Final	Bo2	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (May 04, 2019)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	09:15 AM	 3x3x3 Fewest Moves First round (Attempt 1)	Mo3	1 hour	Top 75%
09:15 AM	10:00 AM	 3x3x3 Blindfolded First round	Bo3	15:00.00 cumulative	Top 75%
10:00 AM	11:15 AM	 3x3x3 Fewest Moves First round (Attempt 2)	Mo3	1 hour	Top 75%
11:15 AM	12:00 PM	 Clock Final	Ao5	1:00.00	
12:00 PM	01:15 PM	 3x3x3 Fewest Moves First round (Attempt 3)	Mo3	1 hour	Top 75%
01:15 PM	02:00 PM	Lunch			
02:00 PM	03:30 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo2	10:00.00 per cube, up to 60:00.00	
03:30 PM	04:45 PM	 3x3x3 Fewest Moves Second round (Attempt 1)	Mo3	1 hour	Top 75%
04:45 PM	05:15 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
05:15 PM	06:30 PM	 3x3x3 Fewest Moves Second round (Attempt 2)	Mo3	1 hour	Top 75%

Schedule for Sunday (May 05, 2019)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	09:15 AM	 3x3x3 Fewest Moves Second round (Attempt 3)	Mo3	1 hour	Top 75%
09:15 AM	10:45 AM	 5x5x5 Blindfolded Final	Bo3	1:00:00.00 cumulative	
10:45 AM	12:00 PM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
12:00 PM	12:45 PM	Lunch			
12:45 PM	02:15 PM	 3x3x3 Multi-Blind Final (Attempt 2)	Bo2	10:00.00 per cube, up to 60:00.00	
02:15 PM	03:30 PM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
03:30 PM	04:45 PM	 4x4x4 Blindfolded Final	Bo3	45:00.00 cumulative	
04:45 PM	06:00 PM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	
06:00 PM	06:20 PM	3x3x3 Blindfolded			
06:20 PM	06:30 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3