
Music City Speedsolving 2023

Jan 21, 2023






Woodmont Hills Church of Christ

3710 Franklin Pike, Nashville TN 37204











(36.106998, -86.771448)



Nashville, Tennessee, United States

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 50
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Bo3	15:00.00 cumulative	Top 8
	Final	Bo3	15:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 50.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Ao5	1:15.00	Top 12
	Final	Ao5	1:15.00	
	First round	Ao5	3:00.00	Top 50
	Second round	Ao5	3:00.00	Top 16
	Final	Ao5	3:00.00	

Schedule for Saturday (January 21, 2023)

Start	End	Activity	Format	Time limit	Proceed
07:40 AM	08:10 AM	Check-in <i>Red - The Great Hall</i>			
07:40 AM	08:10 AM	Check-In <i>Green - The Great Hall</i>			
08:10 AM	08:30 AM	Tutorial for new competitors <i>Red - The Great Hall, Green - The Great Hall</i>			
08:30 AM	10:00 AM	 3x3x3 Cube First round <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	10:00.00	Top 50
10:00 AM	11:00 AM	 Clock First round <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	1:15.00	Top 12
11:00 AM	12:00 PM	 3x3x3 One-Handed First round <i>Red - The Great Hall, Green - The Great Hall</i>	Bo2 / Ao5 Cutoff: 50.00	3:00.00	Top 12
12:00 PM	12:50 PM	Lunch <i>Red - The Great Hall, Green - The Great Hall</i>			
12:50 PM	01:30 PM	 3x3x3 Blindfolded First round <i>Red - The Great Hall, Green - The Great Hall</i>	Bo3	15:00.00 cumulative	Top 8
01:30 PM	02:30 PM	 Pyraminx First round <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	3:00.00	Top 50
02:30 PM	03:15 PM	 3x3x3 Cube Second round <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	10:00.00	Top 16
03:15 PM	03:50 PM	 Pyraminx Second round <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	3:00.00	Top 16
03:50 PM	04:10 PM	 3x3x3 Blindfolded Final <i>Red - The Great Hall, Green - The Great Hall</i>	Bo3	15:00.00 cumulative	
04:10 PM	04:30 PM	 3x3x3 One-Handed Final <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	3:00.00	
04:30 PM	04:50 PM	 Clock Final <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	1:15.00	

Start	End	Activity	Format	Time limit	Proceed
04:50 PM	05:05 PM	 <p style="text-align: center;">Pyraminx Final <i>Red - The Great Hall, Green - The Great Hall</i></p>	Ao5	3:00.00	
05:05 PM	05:20 PM	 <p style="text-align: center;">3x3x3 Cube Final <i>Red - The Great Hall, Green - The Great Hall</i></p>	Ao5	10:00.00	
05:20 PM	05:40 PM	<p style="text-align: center;">Awards <i>Red - The Great Hall, Green - The Great Hall</i></p>			
05:40 PM	06:00 PM	<p style="text-align: center;">Cleanup <i>Red - The Great Hall, Green - The Great Hall</i></p>			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5