
Mildura Madness 2023

Dec 2 - 3, 2023








Irymple Community Leisure Centre

966-990 Karadoc Ave, Irymple VIC 3498







(-34.233554, 142.1644)

Mildura, Victoria, Australia










Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 27
	Second round	Ao5	10:00.00	Top 8
	Final	Ao5	10:00.00	
	First round	Ao5	5:00.00	Top 22
	Second round	Ao5	5:00.00	Top 8
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	Top 6
	Final	Ao5	3:00.00	
	First round	Bo3	20:00.00 cumulative	Top 8
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	1:30.00	Top 8
	Final	Ao5	1:30.00	
	Final	Bo2 / Ao5 Cutoff: 2:15.00	3:00.00	
	First round	Ao5	2:00.00	Top 8
	Final	Ao5	10:00.00	

Schedule for Saturday (December 02, 2023)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:30 AM	Registration			
09:30 AM	09:45 AM	Tutorial for new competitors			
09:45 AM	11:05 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 27
11:05 AM	12:15 PM	 2x2x2 Cube First round	Ao5	5:00.00	Top 22
12:15 PM	01:15 PM	Lunch			
01:15 PM	02:15 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 1:00.00	1:30.00	Top 8
02:15 PM	03:25 PM	 Pyraminx First round	Ao5	2:00.00	Top 8
03:25 PM	04:05 PM	 3x3x3 Blindfolded First round	Bo3	20:00.00 cumulative	Top 8
04:05 PM	05:05 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:15.00	3:00.00	

Schedule for Sunday (December 03, 2023)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:00 AM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 8
10:00 AM	10:50 AM	 2x2x2 Cube Second round	Ao5	5:00.00	Top 8
10:50 AM	12:10 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	Top 6
12:10 PM	12:30 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
12:30 PM	12:50 PM	 3x3x3 One-Handed Final	Ao5	1:30.00	
12:50 PM	01:05 PM	 Pyraminx Final	Ao5	10:00.00	
01:05 PM	01:30 PM	 4x4x4 Cube Final	Ao5	3:00.00	
01:30 PM	01:45 PM	 2x2x2 Cube Final	Ao5	5:00.00	
01:45 PM	02:00 PM	 3x3x3 Cube Final	Ao5	10:00.00	
02:00 PM	02:15 PM	Pack-up			
02:15 PM	02:30 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5