Mental Breakdown Norway 2019 Mar 24, 2019

<u>Kjeller skole</u> Kunnskapsveien 15, 2007 Kjeller (59.973938, 11.040778)

Kjeller, Norway

Events

Event	Round	Format	Time limit	Proceed
:0	First round	Bo3	20:00.00 cumulative Top	
iu	Final	Bo3	20:00.00 cumulative	
įį	Final	МоЗ	1 hour	
i C	Final	Во3	1:30:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
C	Final	Во3	1:30:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
* C	Final	Bo2	10:00.00 per cube, up to 60:00.00	

Schedule for Sunday (March 24, 2019)

Start	End	Activity	Format	Time limit	Proceed
08:55 AM	09:15 AM	Registration and hand in cubes for multi blind.			
09:15 AM	10:15 AM	3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
10:25 AM	11:25 AM	3x3x3 Multi-Blind Final (Attempt 1)	Bo2	10:00.00 per cube, up to 60:00.00	
11:30 AM	12:30 PM	3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
12:30 PM	01:00 PM	Lunch			
01:00 PM	02:40 PM	4x4x4 Blindfolded Final	Во3	1:30:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
01:00 PM	02:40 PM	5x5x5 Blindfolded Final	Во3	1:30:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
02:50 PM	03:30 PM	3x3x3 Blindfolded First round	Во3	20:00.00 cumulative	Top 75%
03:40 PM	04:40 PM	3x3x3 Multi-Blind Final (Attempt 2)	Bo2	10:00.00 per cube, up to 60:00.00	
04:45 PM	05:45 PM	3x3x3 Fewest Moves Final (Attempt 3)	МоЗ	1 hour	
05:50 PM	06:20 PM	3x3x3 Blindfolded Final	Во3	20:00.00 cumulative	

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see <u>Regulation A1a4</u>). A **cumulative time limit** may be enforced (see <u>Regulation A1a2</u>). A **cumulative time limit** may be enforced across rounds (see Guideline A1a2++).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in <u>Regulation 9b</u>. See <u>Regulation 9f</u> for a description of each format.

Abbreviations for formats:

Bo2: Best of 2Bo3: Best of 3Mo3: Mean of 3