







Mental Breakdown Hoorn 2024

Mar 2 - 3, 2024








OSG West Friesland
Bontekoestraat 3, Hoorn
(52.644197, 5.068514)

Hoorn, Netherlands








Events

Event	Round	Format	Time limit	Proceed
	First round	Bo1 / Mo3 Cutoff: 3:30.00	5:00.00	Top 12
	Final	Mo3	4:00.00	
	First round	Bo1 / Mo3 Cutoff: 4:30.00	7:00.00	Top 12
	Final	Mo3	5:00.00	
	First round	Bo3	6:00.00	Top 75%
	Second round	Bo3	5:00.00	Top 12
	Final	Bo3	3:00.00	
	Final	Mo3	1 hour	
	Final	Bo3	50:00.00 cumulative	
	Final	Bo3	1:00:00.00 cumulative	
	Final	Bo2	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (March 02, 2024)

Start	End	Activity	Format	Time limit	Proceed
09:30 AM	10:30 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
10:30 AM	10:45 AM	Cube submission for 3x3x3 Multi-Blind			
10:45 AM	11:45 AM	 6x6x6 Cube First round	Bo1 / Mo3 Cutoff: 3:30.00	5:00.00	Top 12
11:45 AM	01:00 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo2	10:00.00 per cube, up to 60:00.00	
01:00 PM	02:00 PM	Lunch			
02:00 PM	03:00 PM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
03:05 PM	04:05 PM	 5x5x5 Blindfolded Final	Bo3	1:00:00.00 cumulative	
04:10 PM	04:40 PM	 6x6x6 Cube Final	Mo3	4:00.00	
04:45 PM	05:45 PM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	

Schedule for Sunday (March 03, 2024)

Start	End	Activity	Format	Time limit	Proceed
09:30 AM	10:30 AM	 3x3x3 Blindfolded First round	Bo3	6:00.00	Top 75%
10:30 AM	10:45 AM	Cube submission for 3x3x3 Multi-Blind			
10:45 AM	12:00 PM	 7x7x7 Cube First round	Bo1 / Mo3 Cutoff: 4:30.00	7:00.00	Top 12
12:00 PM	01:15 PM	 3x3x3 Multi-Blind Final (Attempt 2)	Bo2	10:00.00 per cube, up to 60:00.00	
01:15 PM	02:00 PM	Lunch			
02:00 PM	02:45 PM	 3x3x3 Blindfolded Second round	Bo3	5:00.00	Top 12
02:50 PM	03:20 PM	 7x7x7 Cube Final	Mo3	5:00.00	
03:25 PM	04:25 PM	 4x4x4 Blindfolded Final	Bo3	50:00.00 cumulative	
04:30 PM	04:50 PM	 3x3x3 Blindfolded Final	Bo3	3:00.00	
04:55 PM	05:25 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Mo3: Mean of 3