












Hessen Open 2016





May 7 - 8, 2016

Zehntscheune Lampertheim
Römerstraße 51, Lampertheim, Hessen
(49.593759, 8.468278)













Lampertheim, Germany





Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	4:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 75%
	Final	Ao5	2:00.00	
	First round	Ao5	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 75%
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	Top 75%
	Final	Ao5	4:00.00	
	First round	Bo2 / Ao5 Cutoff: 3:20.00	5:00.00	Top 75%
	Final	Ao5	5:00.00	
	Final	Bo1 / Mo3 Cutoff: 6:00.00	10:00.00	
	Final	Bo1 / Mo3 Cutoff: 8:00.00	10:00.00	
	First round	Bo3	20:00.00 cumulative	Bo3 < 4:00.00
	Final	Bo3	4:00.00	
	Final	Bo1	1 hour	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 16
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 3:00.00	6:00.00	
	First round	Ao5	1:00.00	Top 75%
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 75%
	Final	Ao5	1:00.00	












Event	Round	Format	Time limit	Proceed
	Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
	Final	Bo3	30:00.00	
	Final	Bo3	1:00:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (May 07, 2016)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:00 AM	Registration			
09:00 AM	10:00 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Bo1	1 hour	
10:05 AM	10:20 AM	Competition & Judging Tutorial			
10:20 AM	11:10 AM	 6x6x6 Cube Final	Bo1 / Mo3 Cutoff: 6:00.00	10:00.00	
10:45 AM	12:45 PM	 4x4x4 Blindfolded Final	Bo3	30:00.00	
11:10 AM	12:10 PM	 7x7x7 Cube Final	Bo1 / Mo3 Cutoff: 8:00.00	10:00.00	
12:10 PM	01:05 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 3:00.00	6:00.00	
01:05 PM	01:55 PM	Lunch			
01:55 PM	02:45 PM	 3x3x3 Blindfolded First round	Bo3	20:00.00 cumulative	Bo3 < 4:00.00
02:00 PM	06:00 PM	 5x5x5 Blindfolded Final	Bo3	1:00:00.00	
02:45 PM	03:50 PM	 5x5x5 Cube First round	Bo2 / Ao5 Cutoff: 3:20.00	5:00.00	Top 75%
03:50 PM	04:35 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 75%
04:35 PM	05:10 PM	 Skewb First round	Ao5	1:00.00	Top 75%
05:10 PM	05:40 PM	 3x3x3 One-Handed Second round	Ao5	1:00.00	Top 16
05:40 PM	06:00 PM	 3x3x3 Blindfolded Final	Bo3	4:00.00	

Start	End	Activity	Format	Time limit	Proceed
06:00 PM	06:35 PM	 Square-1 Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
06:35 PM	07:00 PM	 5x5x5 Cube Final	Ao5	5:00.00	
07:00 PM	07:20 PM	 Skewb Final	Ao5	1:00.00	
07:20 PM	07:35 PM	 3x3x3 One-Handed Final	Ao5	1:00.00	

Schedule for Sunday (May 08, 2016)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:00 AM	Registration			
09:00 AM	10:00 AM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
10:05 AM	10:20 AM	Competition & Judging Tutorial			
10:20 AM	10:50 AM	 Pyraminx First round	Ao5	1:00.00	Top 75%
10:50 AM	11:30 AM	 2x2x2 Cube First round	Ao5	1:00.00	Top 75%
11:30 AM	12:25 PM	 3x3x3 Cube First round	Ao5	4:00.00	Top 75%
12:25 PM	01:05 PM	Lunch			
01:05 PM	01:30 PM	 2x2x2 Cube Second round	Ao5	1:00.00	Top 75%
01:30 PM	02:30 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	4:00.00	Top 75%
02:30 PM	03:05 PM	 3x3x3 Cube Second round	Ao5	2:00.00	Top 75%
03:05 PM	03:30 PM	 Pyraminx Final	Ao5	1:00.00	
03:30 PM	04:00 PM	Supergeheime Ultradisziplin			
04:00 PM	04:20 PM	 2x2x2 Cube Final	Ao5	1:00.00	
04:20 PM	05:00 PM	 4x4x4 Cube Final	Ao5	4:00.00	
05:05 PM	05:45 PM	 3x3x3 Cube Final	Ao5	2:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:50 PM	06:20 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3