

---

# Eretum II: Easter Edition 2024

Mar 30, 2024







---

Circolo Bocciofilo Monterotondo Scalo  
Via Aldo Moro, 1, 00015 Monterotondo RM  
(42.065529, 12.595722)













---

Monterotondo, Roma, Italy

# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 36
	Second round	Ao5	10:00.00	Top 24
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:10.00	4:00.00	Top 12
	Final	Ao5	4:00.00	
	First round	Bo3	10:00.00 cumulative	Top 10
	Final	Bo3	10:00.00 cumulative	
	Final	Bo1	1 hour	
	First round	Bo2 / Ao5 Cutoff: 30.00	3:00.00	Top 12
	Final	Ao5	3:00.00	

# Schedule for Saturday (March 30, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:20 AM	09:30 AM	 <b>3x3x3 Fewest Moves Final (Attempt 1)</b>	Bo1	1 hour	
09:30 AM	10:00 AM	<b>Check-in</b>			
09:45 AM	10:00 AM	<b>Tutorial for new competitors</b>			
10:00 AM	10:50 AM	 <b>2x2x2 Cube First round</b>	Ao5	2:00.00	Top 12
10:50 AM	11:50 AM	 <b>3x3x3 Cube First round</b>	Ao5	10:00.00	Top 36
11:50 AM	12:20 PM	 <b>3x3x3 Blindfolded First round</b>	Bo3	10:00.00 cumulative	Top 10
12:20 PM	01:10 PM	 <b>3x3x3 One-Handed First round</b>	Bo2 / Ao5 Cutoff: 30.00	3:00.00	Top 12
01:10 PM	02:35 PM	<b>Lunch</b>			
02:35 PM	03:25 PM	 <b>3x3x3 Cube Second round</b>	Ao5	10:00.00	Top 24
03:25 PM	04:25 PM	 <b>4x4x4 Cube First round</b>	Bo2 / Ao5 Cutoff: 1:10.00	4:00.00	Top 12
04:25 PM	04:40 PM	 <b>2x2x2 Cube Final</b>	Ao5	2:00.00	
04:40 PM	05:00 PM	 <b>4x4x4 Cube Final</b>	Ao5	4:00.00	
05:00 PM	05:15 PM	 <b>3x3x3 Blindfolded Final</b>	Bo3	10:00.00 cumulative	
05:15 PM	05:35 PM	 <b>3x3x3 One-Handed Final</b>	Ao5	3:00.00	
05:35 PM	06:05 PM	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	

Start	End	Activity	Format	Time limit	Proceed
06:05 PM	06:20 PM	Awards			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5