

---

# Cube4fun Lublin in Staszic 2023

Oct 28 - 29, 2023

---

I Liceum Ogólnokształcące im. Stanisława Staszica w Lublinie












Aleje Racławickie 26, 20-043 Lublin

(51.249194, 22.536843)












---



Lublin, Poland

# Events












Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 10
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	Top 10
	Final	Ao5	3:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 10
	Final	Ao5	3:00.00	
	Final	Mo3	1 hour	
	First round	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 10
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 10
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 10
	Final	Ao5	3:00.00	
	First round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 25.00	2:00.00	Top 10
	Final	Ao5	2:00.00	

# Schedule for Saturday (October 28, 2023)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	09:00 AM	 <b>3x3x3 Fewest Moves Final (Attempt 1)</b> <i>Room 34</i>	Mo3	1 hour	
09:15 AM	10:15 AM	 <b>3x3x3 Fewest Moves Final (Attempt 2)</b> <i>Room 34</i>	Mo3	1 hour	
10:30 AM	11:30 AM	 <b>3x3x3 Fewest Moves Final (Attempt 3)</b> <i>Room 34</i>	Mo3	1 hour	
11:00 AM	11:50 AM	<b>Registration</b> <i>Assembly hall</i>			
11:25 AM	11:50 AM	<b>Tutorial for new competitors</b> <i>Assembly hall</i>			
11:50 AM	12:00 PM	<b>Opening</b> <i>Assembly hall</i>			
12:00 PM	12:50 PM	 <b>Pyraminx First round</b> <i>Assembly hall</i>	Ao5	1:00.00	Top 10
12:50 PM	01:40 PM	 <b>4x4x4 Cube First round</b> <i>Assembly hall</i>	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	Top 10
01:40 PM	01:50 PM	 <b>Pyraminx Final</b> <i>Assembly hall</i>	Ao5	1:00.00	
01:50 PM	02:40 PM	 <b>5x5x5 Cube First round</b> <i>Assembly hall</i>	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 10
02:40 PM	03:20 PM	<b>Break</b> <i>Assembly hall</i>			
03:20 PM	03:35 PM	 <b>4x4x4 Cube Final</b> <i>Assembly hall</i>	Ao5	3:00.00	
03:35 PM	04:00 PM	 <b>5x5x5 Cube Final</b> <i>Assembly hall</i>	Ao5	3:00.00	
04:00 PM	04:45 PM	 <b>Skewb First round</b> <i>Assembly hall</i>	Ao5	1:00.00	Top 10
04:45 PM	05:40 PM	 <b>2x2x2 Cube First round</b> <i>Assembly hall</i>	Ao5	1:00.00	Top 10

<b>Start</b>	<b>End</b>		<b>Activity</b>	<b>Format</b>	<b>Time limit</b>	<b>Proceed</b>
<b>05:40 PM</b>	<b>05:55 PM</b>		<b>Skewb Final</b> <i>Assembly hall</i>	Ao5	1:00.00	
<b>05:55 PM</b>	<b>06:10 PM</b>		<b>2x2x2 Cube Final</b> <i>Assembly hall</i>	Ao5	1:00.00	

# Schedule for Sunday (October 29, 2023)

Start	End	Activity	Format	Time limit	Proceed
10:00 AM	11:00 AM	 <b>3x3x3 Cube First round</b> <i>Assembly hall</i>	Ao5	10:00.00	Top 75%
10:20 AM	11:00 AM	<b>Free cube4fun training</b> <i>Assembly hall</i>			
11:00 AM	11:55 AM	 <b>Megaminx First round</b> <i>Assembly hall</i>	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 10
11:55 AM	12:45 PM	 <b>Square-1 First round</b> <i>Assembly hall</i>	Bo2 / Ao5 Cutoff: 25.00	2:00.00	Top 10
12:45 PM	01:10 PM	 <b>Megaminx Final</b> <i>Assembly hall</i>	Ao5	3:00.00	
01:10 PM	01:25 PM	 <b>Square-1 Final</b> <i>Assembly hall</i>	Ao5	2:00.00	
01:25 PM	02:15 PM	 <b>Clock First round</b> <i>Assembly hall</i>	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 10
02:15 PM	02:55 PM	 <b>3x3x3 One-Handed First round</b> <i>Assembly hall</i>	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 10
02:55 PM	04:00 PM	<b>Break</b> <i>Assembly hall</i>			
03:15 PM	04:00 PM	<b>Quiz o speedcubingu</b> <i>Assembly hall</i>			
04:00 PM	04:45 PM	 <b>3x3x3 Cube Second round</b> <i>Assembly hall</i>	Ao5	10:00.00	Top 10
04:45 PM	05:05 PM	 <b>Clock Final</b> <i>Assembly hall</i>	Ao5	1:00.00	
05:05 PM	05:20 PM	 <b>3x3x3 One-Handed Final</b> <i>Assembly hall</i>	Ao5	1:00.00	
05:20 PM	05:35 PM	 <b>3x3x3 Cube Final</b> <i>Assembly hall</i>	Ao5	10:00.00	
05:45 PM	06:05 PM	<b>Awards</b> <i>Assembly hall</i>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5
- Mo3: Mean of 3