## Claws Up Final Touchdown 2024 <br> May 5, 2024

Whitney High School 701 Wildcat Blvd, Rocklin, CA 95765
(38.83532, -121.287372)

Rocklin, California, United States

Events

| Event | Round | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: |
|  | First round | Ao5 | 10:00.00 | Top 75\% |
|  | Second round | Ao5 | 10:00.00 | Top 12 |
|  | Final | Ao5 | 10:00.00 |  |
|  | Final | Bo2 / Ao5 Cutoff: 2:10.00 | 4:00.00 |  |
|  | Final | Bo1 / Mo3 Cutoff: 3:50.00 | 6:25.00 |  |
|  | Final | Bo1 / Mo3 Cutoff: 5:30.00 | 8:00.00 |  |
|  | First round | Bo2 / Ao5 Cutoff: 45.00 | 2:00.00 | Top 12 |
|  | Final | Ao5 | 2:00.00 |  |
| (1) | Final | Bo2 / Ao5 Cutoff: 25.00 | 1:00.00 |  |
|  | Final | $\begin{aligned} & \text { Bo2 / Ao5 } \\ & \text { Cutoff: 2:10.00 } \end{aligned}$ | 4:00.00 |  |
| $8$ | Final | Bo2 / Ao5 Cutoff: 45.00 | 2:00.00 |  |

## Schedule for Sunday（May 05，2024）

| Start | End |  | Activity | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 08：00 AM | 08：30 AM | Set Up |  |  |  |  |
| 08：30 AM | 09：55 AM | 曲曲 | 6x6x6 Cube Final | $\begin{gathered} \text { Bo1 / Mo3 } \\ \text { Cutoff: 3:50.00 } \end{gathered}$ | 6：25．00 |  |
| 08：30 AM | 09：55 AM | 业曲 | 7x7x7 Cube Final | $\begin{gathered} \text { Bo1 / Mo3 } \\ \text { Cutoff: 5:30.00 } \end{gathered}$ | 8：00．00 |  |
| 09：55 AM | 10：15 AM | Tutorial for new competitors |  |  |  |  |
| 10：15 AM | 11：10 AM | 異界 | $3 \times 3 \times 3$ Cube First round | Ao5 | 10：00．00 | Top 75\％ |
| 11：10 AM | 11：25 AM | Giveaway |  |  |  |  |
| 11：25 AM | 12：05 PM | （1） | Clock Final | $\begin{gathered} \mathrm{Bo2} / \mathrm{Ao5} \\ \text { Cutoff: } 25.00 \end{gathered}$ | 1：00．00 |  |
| 12：05 PM | 01：00 PM | Lunch |  |  |  |  |
| 01：00 PM | 01：15 PM | Giveaway |  |  |  |  |
| 01：15 PM | 01：50 PM | 覀 | 3x3x3 One－Handed First round | Bo2／Ao5 Cutoff： 45.00 | 2：00．00 | Top 12 |
| 01：50 PM | 02：45 PM |  | Megaminx Final | $\begin{aligned} & \text { Bo2 / Ao5 } \\ & \text { Cutoff: 2:10.00 } \end{aligned}$ | 4：00．00 |  |
| 02：45 PM | 03：00 PM | Giveaway |  |  |  |  |
| 03：00 PM | 03：55 PM | 弗嵒 | 5x5x5 Cube Final | $\begin{aligned} & \text { Bo2 / Ao5 } \\ & \text { Cutoff: 2:10.00 } \end{aligned}$ | 4：00．00 |  |
| 03：55 PM | 04：30 PM | 㚗县 | $3 \times 3 \times 3$ Cube Second round | Ao5 | 10：00．00 | Top 12 |
| 04：30 PM | 05：15 PM | \％ | Square－1 Final | Bo2／Ao5 Cutoff： 45.00 | 2：00．00 |  |


| Start | End |  | Activity | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 05:15 PM | 05:30 PM | 覀 | 3x3x3 One-Handed Final | Ao5 | 2:00.00 |  |
| 05:30 PM | 05:45 PM | 畼 | $3 \times 3 \times 3$ Cube Final | Ao5 | 10:00.00 |  |
| 05:45 PM | 06:00 PM |  | Awards |  |  |  |
| 06:00 PM | 06:25 PM |  | Clean Up |  |  |  |

## Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see Regulation Ala4).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see Regulation 9 g ).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in Regulation 9 b See Regulation 9f for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Ao5: Average of 5
- Mo3: Mean of 3

