







Burley Summer 2024

May 11, 2024













Burley Inn Convention Center
800 N Overland Ave. Burley, Idaho 83318
(42.564417, -113.792805)

Burley, Idaho, United States

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 8
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 8
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	
	Final	Bo3	15:00.00 cumulative	
	Final	Bo1	1 hour	
	Final	Bo2 / Ao5 Cutoff: 25.00	30.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 8
	Final	Ao5	10:00.00	

Schedule for Saturday (May 11, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:15 AM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
09:15 AM	10:30 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Bo1	1 hour	
10:30 AM	11:00 AM	Tutorial for new competitors			
11:00 AM	12:00 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
12:00 PM	12:45 PM	 2x2x2 Cube First round	Ao5	1:00.00	Top 75%
12:45 PM	01:45 PM	Lunch			
01:45 PM	02:30 PM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 8
02:30 PM	03:15 PM	 Clock Final	Bo2 / Ao5 Cutoff: 25.00	30.00	
03:15 PM	03:45 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 8
03:45 PM	04:15 PM	 2x2x2 Cube Second round	Ao5	1:00.00	Top 8
04:15 PM	05:15 PM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:30.00	2:00.00	
05:15 PM	05:30 PM	 Pyraminx Final	Ao5	10:00.00	
05:30 PM	05:45 PM	 2x2x2 Cube Final	Ao5	1:00.00	
05:45 PM	06:00 PM	 3x3x3 Cube Final	Ao5	10:00.00	
06:00 PM	06:25 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5