
Bucharest Summer Cubes A 2023

Jul 15, 2023






Colegiul Tehnologic Viaceslav Harnaj

Bulevardul Ficusului 20-26, București 013975












(44.490648, 26.085475)

Bucuresti, Romania

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 10
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 10
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	5:00.00	Top 10
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 10
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 10
	Final	Ao5	2:00.00	

Schedule for Saturday (July 15, 2023)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:40 AM	Check-in			
08:40 AM	09:00 AM	Tutorial for new competitors			
09:00 AM	10:00 AM	 3x3x3 Cube First round	Ao5	2:00.00	Top 75%
10:00 AM	10:45 AM	 2x2x2 Cube First round	Ao5	2:00.00	Top 10
10:45 AM	12:00 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	5:00.00	Top 10
12:00 PM	12:45 PM	 Skewb First round	Ao5	2:00.00	Top 10
12:45 PM	01:30 PM	 Pyraminx First round	Ao5	2:00.00	Top 10
01:30 PM	02:15 PM	Lunch			
02:15 PM	03:00 PM	 3x3x3 Cube Second round	Ao5	2:00.00	Top 10
03:00 PM	03:20 PM	 2x2x2 Cube Final	Ao5	2:00.00	
03:20 PM	03:50 PM	 4x4x4 Cube Final	Ao5	5:00.00	
03:50 PM	04:10 PM	 Skewb Final	Ao5	2:00.00	
04:10 PM	04:30 PM	 Pyraminx Final	Ao5	2:00.00	
04:30 PM	05:00 PM	 3x3x3 Cube Final	Ao5	2:00.00	
05:00 PM	06:00 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5