









Bay Area Speedcubin' 55 - San Ramon 2024

Jan 14, 2024













Dougherty Station Community Center
17011 Bollinger Canyon Rd, San Ramon, CA 94582
(37.753413, -121.910393)






San Ramon, California, United States

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 90
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	Final	Bo1 / Mo3 Cutoff: 3:45.00	6:25.00	
	Final	Bo1 / Mo3 Cutoff: 5:30.00	10:00.00	
	First round	Bo3	10:00.00 cumulative	Top 8
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 12
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:30.00	Top 8
	Final	Ao5	1:30.00	
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 12
	Final	Ao5	2:00.00	

Schedule for Sunday (January 14, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:40 AM	Setup			
08:40 AM	09:00 AM	Tutorial for new competitors			
09:00 AM	11:05 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 90
09:00 AM	10:20 AM	 6x6x6 Cube Final	Bo1 / Mo3 Cutoff: 3:45.00	6:25.00	
09:00 AM	10:20 AM	 7x7x7 Cube Final	Bo1 / Mo3 Cutoff: 5:30.00	10:00.00	
11:05 AM	11:40 AM	 Clock First round	Bo2 / Ao5 Cutoff: 30.00	1:30.00	Top 8
11:40 AM	12:25 PM	 Pyraminx First round	Ao5	1:00.00	Top 12
12:25 PM	01:00 PM	 3x3x3 Blindfolded First round	Bo3	10:00.00 cumulative	Top 8
01:00 PM	02:00 PM	Lunch			
02:00 PM	02:35 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 12
02:35 PM	03:25 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 16
03:25 PM	04:10 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 12
04:10 PM	05:25 PM	 2x2x2 Cube First round	Ao5	1:00.00	Top 12
04:10 PM	04:25 PM	 Clock Final	Ao5	1:30.00	
04:40 PM	04:55 PM	 Pyraminx Final	Ao5	1:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:10 PM	05:25 PM	 Square-1 Final	Ao5	2:00.00	
05:25 PM	05:40 PM	 3x3x3 One-Handed Final	Ao5	2:00.00	
05:40 PM	05:50 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
05:50 PM	06:00 PM	 2x2x2 Cube Final	Ao5	1:00.00	
06:00 PM	06:10 PM	 3x3x3 Cube Final	Ao5	10:00.00	
06:10 PM	06:25 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3