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# Back to School Idaho 2019

Aug 24, 2019










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Shilo Inn Convention Center  
780 Lindsay Blvd, Idaho Falls, ID 83402  
(43.501956, -112.04759)














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Idaho Falls, Idaho, United States

# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 20
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	2:30.00	Top 8
	Final	Ao5	10:00.00	
	Final	Bo3	20:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 8
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 4
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 25.00	1:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 4
	Final	Ao5	10:00.00	

# Schedule for Saturday (August 24, 2019)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:15 AM	Tutorial for new competitors			
08:15 AM	09:00 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 20
09:00 AM	09:45 AM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 25.00	1:00.00	Top 12
09:45 AM	10:45 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	2:30.00	Top 8
10:45 AM	11:30 AM	 2x2x2 Cube First round	Ao5	10:00.00	Top 12
11:30 AM	12:00 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 12
12:00 PM	12:45 PM	Lunch			
12:45 PM	01:15 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 8
01:15 PM	01:45 PM	 Skewb First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 12
01:45 PM	02:15 PM	 Clock First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 4
02:15 PM	02:45 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 4
02:45 PM	03:45 PM	 3x3x3 Blindfolded Final	Bo3	20:00.00 cumulative	
03:45 PM	04:15 PM	 4x4x4 Cube Final	Ao5	10:00.00	
04:15 PM	04:30 PM	 Square-1 Final	Ao5	10:00.00	
04:30 PM	04:45 PM	 Clock Final	Ao5	10:00.00	

<b>Start</b>	<b>End</b>	<b>Activity</b>	<b>Format</b>	<b>Time limit</b>	<b>Proceed</b>
<b>04:45 PM</b>	<b>05:00 PM</b>	 <b>2x2x2 Cube Final</b>	Ao5	10:00.00	
<b>05:00 PM</b>	<b>05:15 PM</b>	 <b>3x3x3 One-Handed Final</b>	Ao5	10:00.00	
<b>05:15 PM</b>	<b>05:30 PM</b>	 <b>Skewb Final</b>	Ao5	10:00.00	
<b>05:30 PM</b>	<b>05:45 PM</b>	 <b>Pyraminx Final</b>	Ao5	10:00.00	
<b>05:45 PM</b>	<b>06:00 PM</b>	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	
<b>06:00 PM</b>	<b>06:30 PM</b>	<b>Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5