# Ayase Autumn A 2022
## Nov 3, 2022

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足立区勤労福祉会館
〒120-0005 東京都足立区綾瀬４丁目１０−６
(35.76347, 139.82174)

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Adachi, Tokyo, Japan

# Events

| Event | Round | Format | Time limit | Proceed |
|-------|-------|--------|-----------|---------|
| ⚏ | First round | Bo2 / Ao5<br>Cutoff: 3:00.00 | 5:00.00 | Top 75% |
| | Second round | Bo2 / Ao5<br>Cutoff: 3:00.00 | 5:00.00 | Top 12 |
| | Final | Bo2 / Ao5<br>Cutoff: 3:00.00 | 5:00.00 | |
| 👣 | Final | Bo3 | 15:00.00 cumulative | |
| ◉ | Final | Bo2 / Ao5<br>Cutoff: 30.00 | 1:00.00 | |
| ◈ | Final | Bo2 / Ao5<br>Cutoff: 30.00 | 1:00.00 | |
| ✳ | Final | Bo2 / Ao5<br>Cutoff: 45.00 | 1:30.00 | |
| 👣 | Final | Bo1 | 10:00.00 per cube, up to 60:00.00 | |

# Schedule for Thursday (November 03, 2022)

| Start | End | Activity | Format | Time limit | Proceed |
|---|---|---|---|---|---|
| 09:30 AM | 11:00 AM | **3x3x3 Multi-Blind Final (Attempt 1)** <br> 集会室2 | Bo1 | 10:00.00 per cube, up to 60:00.00 | |
| 10:00 AM | 10:10 AM | **Registration** <br> 集会室1 | | | |
| 10:10 AM | 10:20 AM | **Opening Ceremony** <br> 集会室1 | | | |
| 10:20 AM | 10:30 AM | **Tutorial for new competitors** <br> 集会室1 | | | |
| 10:30 AM | 12:00 PM | **3x3x3 Cube First round** <br> 集会室1 | Bo2 / Ao5 <br> Cutoff: 3:00.00 | 5:00.00 | Top 75% |
| 12:00 PM | 01:00 PM | **Lunch** <br> 集会室1 | | | |
| 01:00 PM | 02:00 PM | **Square-1 Final** <br> 集会室1 | Bo2 / Ao5 <br> Cutoff: 45.00 | 1:30.00 | |
| 02:00 PM | 03:00 PM | **Skewb Final** <br> 集会室1 | Bo2 / Ao5 <br> Cutoff: 30.00 | 1:00.00 | |
| 03:00 PM | 04:00 PM | **Clock Final** <br> 集会室1 | Bo2 / Ao5 <br> Cutoff: 30.00 | 1:00.00 | |
| 04:00 PM | 05:00 PM | **3x3x3 Cube Second round** <br> 集会室1 | Bo2 / Ao5 <br> Cutoff: 3:00.00 | 5:00.00 | Top 12 |
| 05:00 PM | 06:20 PM | **3x3x3 Blindfolded Final** <br> 集会室1 | Bo3 | 15:00.00 cumulative | |
| 06:20 PM | 06:50 PM | **3x3x3 Cube Final** <br> 集会室1 | Bo2 / Ao5 <br> Cutoff: 3:00.00 | 5:00.00 | |
| 07:00 PM | 07:20 PM | **Awards** <br> 集会室1 | | | |

# Technical terms and abbreviations

**Time limit**

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see Regulation A1a4).
A **cumulative time limit** may be enforced (see Regulation A1a2).

**Cutoff**

The result to beat to proceed to the second phase of a cutoff round (see Regulation 9g).

**Format**

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in Regulation 9b.
See Regulation 9f for a description of each format.

**Abbreviations for formats:**

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5