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# Apollo Bay Cubing 2023

May 13 - 14, 2023

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Apollo Bay Lesiure Center









26 Costin St, Apollo Bay VIC 3233

(-38.752642, 143.660461)







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Apollo Bay, Victoria, Australia










# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:20.00	4:00.00	Top 10
	Final	Ao5	3:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:20.00	4:00.00	
	Final	Bo3	10:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
	First round	Ao5	2:00.00	Top 32
	Second round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	

# Schedule for Saturday (May 13, 2023)

Start	End	Activity	Format	Time limit	Proceed
09:30 AM	10:00 AM	Registration			
10:00 AM	10:20 AM	Tutorial for new competitors			
10:20 AM	12:00 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
12:00 PM	12:40 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
12:40 PM	01:40 PM	Lunch			
01:40 PM	02:40 PM	 2x2x2 Cube First round	Ao5	2:00.00	Top 75%
02:40 PM	03:40 PM	 Pyraminx First round	Ao5	2:00.00	Top 32
03:40 PM	04:20 PM	 Square-1 Final	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	
04:20 PM	05:30 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:20.00	4:00.00	Top 10

# Schedule for Sunday (May 14, 2023)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:45 AM	 2x2x2 Cube Second round	Ao5	2:00.00	Top 16
09:45 AM	10:45 AM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 16
10:45 AM	11:15 AM	 Pyraminx Second round	Ao5	2:00.00	Top 16
11:15 AM	12:10 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:20.00	4:00.00	
12:10 PM	01:10 PM	Lunch			
01:10 PM	02:00 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 2:30.00	4:00.00	
02:00 PM	02:20 PM	 4x4x4 Cube Final	Ao5	3:00.00	
02:20 PM	02:35 PM	 Pyraminx Final	Ao5	2:00.00	
02:35 PM	02:50 PM	 2x2x2 Cube Final	Ao5	2:00.00	
02:50 PM	03:05 PM	 3x3x3 Cube Final	Ao5	10:00.00	
03:05 PM	03:35 PM	Packup and Awards			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5