



Wellington Mind Games 2020

Feb 1, 2020










ASB Sports Centre

72 Kemp St, Kilbirnie, Wellington 6022, New Zealand











(-41.317814, 174.800873)





Wellington, New Zealand

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	10:00.00	Top 8
	Final	Ao5	10:00.00	
	First round	Bo1 / Mo3 Cutoff: 4:00.00	10:00.00	Top 4
	Final	Mo3	10:00.00	
	First round	Bo3	10:00.00	Top 4
	Final	Bo3	10:00.00	
	Final	Mo3	1 hour	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	10:00.00	Top 4
	Final	Ao5	10:00.00	
	Final	Bo3	30:00.00 cumulative	
	Final	Bo3	30:00.00 cumulative	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (February 01, 2020)

Start	End	Activity	Format	Time limit	Proceed
07:10 AM	08:15 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
08:15 AM	09:20 AM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
09:20 AM	10:20 AM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	
10:20 AM	10:50 AM	 3x3x3 Blindfolded First round	Bo3	10:00.00	Top 4
10:50 AM	11:20 AM	 4x4x4 Blindfolded Final	Bo3	30:00.00 cumulative	
10:50 AM	11:50 AM	Multi-Blind Puzzle Submission			
11:20 AM	11:50 AM	 5x5x5 Blindfolded Final	Bo3	30:00.00 cumulative	
11:50 AM	01:00 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
01:00 PM	01:30 PM	Lunch			
01:30 PM	01:45 PM	Tutorial for new competitors			
01:45 PM	02:45 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 12
02:45 PM	03:45 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	10:00.00	Top 8
03:45 PM	04:30 PM	 6x6x6 Cube First round	Bo1 / Mo3 Cutoff: 4:00.00	10:00.00	Top 4
04:30 PM	05:15 PM	 Megaminx First round	Bo2 / Ao5 Cutoff: 2:00.00	10:00.00	Top 4
05:15 PM	05:30 PM	 6x6x6 Cube Final	Mo3	10:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:30 PM	05:45 PM	 Megaminx Final	Ao5	10:00.00	
05:45 PM	06:00 PM	 4x4x4 Cube Final	Ao5	10:00.00	
06:00 PM	06:15 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00	
06:15 PM	06:30 PM	 3x3x3 Cube Final	Ao5	10:00.00	
06:30 PM	06:45 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3