



## VII CUBIFMA 2022

Nov 26 - 27, 2022







---

Instituto Federal de Educação, Ciência e Tecnologia do Maranhão, Campus Bacabal  
Avenida João Alberto, 1840-1906, Bacabal - MA  
(-4.242121, -44.816395)





---

Bacabal, Maranhão, Brazil







# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 50%
	Final	Ao5	2:00.00	
	First round	Ao5	10:00.00	Top 75%
	Final	Ao5	5:00.00	
	Final	Bo2 / Ao5 Cutoff: 5:00.00	10:00.00	
	Final	Bo2 / Ao5 Cutoff: 4:00.00	10:00.00	
	First round	Ao5	5:00.00	Top 75%
	Final	Ao5	3:00.00	
	Final	Ao5	5:00.00	

# Schedule for Saturday (November 26, 2022)

Start	End	Activity	Format	Time limit	Proceed
07:00 AM	07:30 AM	Tutorial for new competitors			
07:30 AM	08:20 AM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 5:00.00	10:00.00	
08:20 AM	09:00 AM	 Pyraminx First round	Ao5	5:00.00	Top 75%
09:00 AM	09:40 AM	 Skewb Final	Ao5	5:00.00	
09:40 AM	10:20 AM	 Pyraminx Final	Ao5	3:00.00	
10:20 AM	11:00 AM	Skewb			
11:00 AM	12:30 PM	Lunch			
12:30 PM	01:30 PM	Lecture: cube in life and school			
01:30 PM	02:20 PM	Pyraminx			
02:20 PM	02:50 PM	unofficial competition. best team with five.			
02:50 PM	03:20 PM	Skewb			
03:20 PM	04:00 PM	saturday general awards			
04:00 PM	04:30 PM	videos and testimonials: my first encounter with the Rubik's Cube.			

# Schedule for Sunday (November 27, 2022)

Start	End	Activity	Format	Time limit	Proceed
07:00 AM	07:30 AM	Tutorial for new competitors			
07:30 AM	08:30 AM	 2x2x2 Cube First round	Ao5	10:00.00	Top 75%
08:30 AM	09:40 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
09:40 AM	10:10 AM	 2x2x2 Cube Final	Ao5	5:00.00	
10:10 AM	10:50 AM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 50%
10:50 AM	12:20 PM	Lunch			
12:20 PM	12:40 PM	lecture: the importance of games in the teaching-learning process			
12:40 PM	01:20 PM	 3x3x3 One-Handed Final	Bo2 / Ao5 Cutoff: 4:00.00	10:00.00	
01:20 PM	02:00 PM	extra official: the best 2x2x2 team.			
02:00 PM	02:30 PM	2x2x2 Cube			
02:30 PM	03:00 PM	 3x3x3 Cube Final	Ao5	2:00.00	
03:00 PM	03:30 PM	Sunday general awards			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5