
VID Cubing 2023









Apr 29, 2023

VID










Hatillo 3, contiguo al Liceo Edgar Cervantes
(9.917322, -84.100223)

Hatillo 3, San Jose, Costa Rica

Events

| Event | Round | Format | Time limit | Proceed |
|---|-------------|------------------------------|------------|---------|
|  | First round | Ao5 | 10:00.00 | Top 8 |
| | Final | Ao5 | 10:00.00 | |
|  | Final | Ao5 | 10:00.00 | |
|  | Final | Ao5 | 10:00.00 | |
|  | Final | Bo2 / Ao5 Cutoff: 45.00 | 1:00.00 | |
|  | Final | Bo2 / Ao5 Cutoff: 1:50.00 | 3:00.00 | |
|  | Final | Ao5 | 10:00.00 | |
|  | Final | Ao5 | 30.00 | |
|  | Final | Ao5 | 8:45.00 | |

Schedule for Saturday (April 29, 2023)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|---|------------------------------|------------|---------|
| 08:00 AM | 08:25 AM | Registration | | | |
| 08:25 AM | 08:45 AM | Tutorial for new competitors | | | |
| 08:45 AM | 09:30 AM |  2x2x2 Cube Final | Ao5 | 10:00.00 | |
| 09:30 AM | 10:15 AM |  Pyraminx Final | Ao5 | 10:00.00 | |
| 10:15 AM | 10:50 AM |  Skewb Final | Ao5 | 30.00 | |
| 10:50 AM | 11:40 AM |  3x3x3 Cube First round | Ao5 | 10:00.00 | Top 8 |
| 11:40 AM | 12:10 PM |  Square-1 Final | Ao5 | 8:45.00 | |
| 12:10 PM | 01:10 PM | Lunch | | | |
| 01:10 PM | 01:55 PM |  Megaminx Final | Bo2 / Ao5 Cutoff: 1:50.00 | 3:00.00 | |
| 01:55 PM | 02:40 PM |  3x3x3 One-Handed Final | Bo2 / Ao5 Cutoff: 45.00 | 1:00.00 | |
| 02:40 PM | 03:25 PM |  4x4x4 Cube Final | Ao5 | 10:00.00 | |
| 03:25 PM | 04:00 PM |  3x3x3 Cube Final | Ao5 | 10:00.00 | |
| 04:00 PM | 04:30 PM | Awards | | | |

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5