









Uppsala Winter Cubing 2024

Feb 24, 2024













Stenhagens Kulturhus
Herrhagsvägen 8, 752 67 Uppsala
(59.850537, 17.558211)





Uppsala, Sweden

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	2:00.00	Top 8
	Final	Ao5	1:00.00	
	First round	Ao5	2:00.00	Top 8
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:15.00	4:00.00	Top 75%
	Second round	Ao5	3:00.00	Top 6
	Final	Ao5	2:00.00	
	Final	Bo3	1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final	
	Final	Bo2 / Ao5 Cutoff: 30.00	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:15.00	6:00.00	Top 6
	Final	Ao5	3:00.00	
	First round	Ao5	2:00.00	Top 8
	Final	Ao5	1:00.00	
	Final	Bo3	1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final	
	Final	Bo3	1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final	

Schedule for Saturday (February 24, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	08:45 AM	Check-in (Open all day)			
08:45 AM	09:25 AM	 2x2x2 Cube First round	Ao5	2:00.00	Top 8
09:25 AM	10:10 AM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
10:10 AM	10:55 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:15.00	4:00.00	Top 75%
10:55 AM	11:45 AM	 Megaminx First round	Bo2 / Ao5 Cutoff: 2:15.00	6:00.00	Top 6
11:45 AM	12:45 PM	Lunch			
12:45 PM	01:50 PM	 3x3x3 Blindfolded Final	Bo3	1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final	
12:45 PM	01:50 PM	 4x4x4 Blindfolded Final	Bo3	1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final	
12:45 PM	01:50 PM	 5x5x5 Blindfolded Final	Bo3	1:15:00.00 total for 3x3x3 Blindfolded Final, 4x4x4 Blindfolded Final, and 5x5x5 Blindfolded Final	
01:50 PM	02:30 PM	 Pyraminx First round	Ao5	2:00.00	Top 8
02:30 PM	03:10 PM	 4x4x4 Cube Second round	Ao5	3:00.00	Top 6
03:10 PM	03:35 PM	 Megaminx Final	Ao5	3:00.00	
03:35 PM	04:10 PM	 3x3x3 Cube Second round	Ao5	2:00.00	Top 8
04:10 PM	04:55 PM	 Clock Final	Bo2 / Ao5 Cutoff: 30.00	2:00.00	

Start	End	Activity		Format	Time limit	Proceed
04:55 PM	05:10 PM		Pyraminx Final	Ao5	1:00.00	
05:10 PM	05:30 PM		4x4x4 Cube Final	Ao5	2:00.00	
05:30 PM	05:45 PM		2x2x2 Cube Final	Ao5	1:00.00	
05:45 PM	06:00 PM		3x3x3 Cube Final	Ao5	1:00.00	
06:00 PM	06:30 PM	Cleaning and awards				

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5