UBC Big & Blind 2023 Dec 2, 2023

Irving K Barber Learning Centre (IBLC) 1961 East Mall, Vancouver, BC V6T 1Z1 (49.267527, -123.252686)

Vancouver, British Columbia, Canada

## **Events**

Event	Round	Format	Time limit	Proceed	
	First round	Bo1 / Mo3 Cutoff: 5:00.00	10:00.00	Top 8	
	Final	Mo3	10:00.00		
	First round	Bo1 / Mo3 Cutoff: 7:00.00	10:00.00	Top 8	
	Final	Mo3	10:00.00		
	First round	Bo2 / Ao5 Cutoff: 8:00.00	10:00.00	Top 12	
	Final	Ao5	10:00.00		
<b>*</b> –	First round	Bo2 / Ao5 Cutoff: 2:45.00	8:00.00	Top 8	
	Final	Ao5	10:00.00		
IC	Final	Bo3	1:30:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	and 4x4x4	
	Final	Bo3	1:30:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final		

# Schedule for Saturday (December 02, 2023)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	08:50 AM	Check-in			
08:40 AM	08:50 AM	Tutorial for new competitors			
08:50 AM	10:10 AM	Megaminx First round	Bo2 / Ao5 Cutoff: 2:45.00	8:00.00	Top 8
10:10 AM	11:10 AM	7x7x7 Cube First round	Bo1 / Mo3 Cutoff: 7:00.00	10:00.00	Top 8
11:10 AM	12:05 PM	6x6x6 Cube First round	Bo1 / Mo3 Cutoff: 5:00.00	10:00.00	Top 8
12:05 PM	12:55 PM	3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 8:00.00	10:00.00	Top 12
12:55 PM	01:40 PM	Lunch			
01:40 PM	02:05 PM	Megaminx Final	Ao5	10:00.00	
02:05 PM	02:35 PM	7x7x7 Cube Final	Mo3	10:00.00	
02:35 PM	02:55 PM	6x6x6 Cube Final	Mo3	10:00.00	
02:55 PM	03:15 PM	3x3x3 One-Handed Final	Ao5	10:00.00	
03:20 PM	03:30 PM	Awards			
03:30 PM	05:20 PM	4x4x4 Blindfolded Final	ВоЗ	1:30:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
03:30 PM	05:20 PM	5x5x5 Blindfolded Final	ВоЗ	1:30:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	

Start	End	Activity	Format	Time limit	Proceed
05:30 PM	05:40 PM	Big-Blind Awards			

## **Technical terms and abbreviations**

### Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see <u>Regulation A1a4</u>). A **cumulative time limit** may be enforced across rounds (see <u>Guideline A1a2++</u>).

### Cutoff

The result to beat to proceed to the second phase of a cutoff round (see <u>Regulation 9g</u>).

### Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in <u>Regulation 9b</u>. See <u>Regulation 9f</u> for a description of each format.

#### Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3