



# Tassie Summer 2025

Jan 4 - 5, 2025













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Claremont War Memorial Hall  
41 Main Road, Claremont  
([-42.790111](tel:-42790111), [147.25389](tel:14725389))










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Hobart, Tasmania, Australia









# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 60%
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:30.00	5:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	3:30.00	
	Final	Bo3	15:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 30.00	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 45.00	3:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Saturday (January 04, 2025)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:30 AM	Check-in			
09:30 AM	09:50 AM	Tutorial for new competitors			
09:50 AM	11:10 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 60%
11:10 AM	12:10 PM	 Pyraminx First round	Ao5	2:00.00	Top 16
12:10 PM	01:10 PM	Lunch			
01:10 PM	02:05 PM	 2x2x2 Cube First round	Ao5	2:00.00	Top 16
01:10 PM	01:25 PM	Cube submission for 3x3x3 Multi-Blind			
02:05 PM	02:50 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 16
02:50 PM	03:20 PM	 Pyraminx Final	Ao5	2:00.00	
03:20 PM	04:05 PM	 Skewb First round	Ao5	2:00.00	Top 16
04:05 PM	04:35 PM	 2x2x2 Cube Final	Ao5	2:00.00	
04:35 PM	04:55 PM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
04:55 PM	05:55 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Sunday (January 05, 2025)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:00 AM	 <b>Clock Final</b>	Bo2 / Ao5 Cutoff: 30.00	1:00.00	
10:00 AM	11:00 AM	 <b>3x3x3 One-Handed Final</b>	Bo2 / Ao5 Cutoff: 45.00	2:00.00	
11:00 AM	12:00 PM	 <b>4x4x4 Cube Final</b>	Bo2 / Ao5 Cutoff: 1:30.00	5:00.00	
12:00 PM	12:30 PM	 <b>Skewb Final</b>	Ao5	2:00.00	
12:30 PM	01:30 PM	<b>Lunch</b>			
01:30 PM	02:10 PM	 <b>Square-1 Final</b>	Bo2 / Ao5 Cutoff: 45.00	3:00.00	
02:10 PM	03:00 PM	 <b>5x5x5 Cube Final</b>	Bo2 / Ao5 Cutoff: 2:00.00	3:30.00	
03:00 PM	04:15 PM	 <b>Megaminx Final</b>	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	
04:15 PM	04:45 PM	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	
04:45 PM	05:15 PM	<b>Packup + Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5