
Semarang Speedcubing 2024

Mar 2, 2024








BBPMP Provinsi Jawa Tengah

Jl. Kyai Mojo, Srandol Kulon, Kec. Banyumanik, Kota Semarang, Jawa Tengah 50263












(-7.0501, 110.410722)

Semarang, Central Java, Indonesia

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 10
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 8
	Final	Ao5	10:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:10.00	10:00.00	
	Final	Bo3	20:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 50.00	10:00.00	Top 8
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	10:00.00	Top 8
	Final	Ao5	10:00.00	
	Final	Bo2 / Ao5 Cutoff: 20.00	10:00.00	

Schedule for Saturday (March 02, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	09:00 AM	registration			
09:00 AM	10:00 AM	 3x3x3 Blindfolded Final	Bo3	20:00.00 cumulative	
10:00 AM	10:15 AM	Opening & Tutorial for First Timer			
10:15 AM	11:15 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 10
11:15 AM	11:55 AM	 2x2x2 Cube First round	Ao5	10:00.00	Top 8
11:55 AM	01:15 PM	Foto Session & Lunch			
01:15 PM	02:15 PM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:10.00	10:00.00	
02:15 PM	03:00 PM	 Skewb Final	Bo2 / Ao5 Cutoff: 20.00	10:00.00	
03:00 PM	03:45 PM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 20.00	10:00.00	Top 8
03:45 PM	04:45 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 50.00	10:00.00	Top 8
04:45 PM	05:15 PM	 2x2x2 Cube Final	Ao5	10:00.00	
05:15 PM	05:45 PM	 3x3x3 One-Handed Final	Ao5	10:00.00	
05:45 PM	06:15 PM	 Pyraminx Final	Ao5	10:00.00	
06:15 PM	07:15 PM	 3x3x3 Cube Final	Ao5	10:00.00	
07:15 PM	08:00 PM	Awarding & Closing			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5