




Scarborough Skewb-Off 2023

Aug 20, 2023









Stirling Leisure Centres - Scarborough
173 Gildercliffe Street Scarborough WA 6019
(-31.895228, 115.774452)

Scarborough, Western Australia, Australia

Events

| Event | Round | Format | Time limit | Proceed |
|---|--------------|----------------------------|-----------------------------------|---------|
|  | First round | Ao5 | 10:00.00 | Top 12 |
| | Final | Ao5 | 10:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 35.00 | 2:00.00 | Top 12 |
| | Final | Bo2 / Ao5 Cutoff: 35.00 | 2:00.00 | |
|  | First round | Ao5 | 5:00.00 | Top 75% |
| | Second round | Ao5 | 5:00.00 | Top 12 |
| | Final | Ao5 | 5:00.00 | |
|  | Final | Bo1 | 10:00.00 per cube, up to 60:00.00 | |

Schedule for Sunday (August 20, 2023)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|---|----------------------------|-----------------------------------|---------|
| 08:30 AM | 08:40 AM | Cube submission for 3x3x3 Multi-Blind | | | |
| 09:00 AM | 10:00 AM |  3x3x3 Multi-Blind Final (Attempt 1) | Bo1 | 10:00.00 per cube, up to 60:00.00 | |
| 10:00 AM | 10:30 AM | Registration | | | |
| 10:30 AM | 10:50 AM | Competitor Tutorial | | | |
| 10:50 AM | 11:35 AM |  Skewb First round | Ao5 | 5:00.00 | Top 75% |
| 11:35 AM | 12:50 PM |  3x3x3 Cube First round | Ao5 | 10:00.00 | Top 12 |
| 12:50 PM | 01:50 PM | Lunch | | | |
| 01:50 PM | 02:55 PM |  Clock First round | Bo2 / Ao5 Cutoff: 35.00 | 2:00.00 | Top 12 |
| 02:55 PM | 03:40 PM |  Skewb Second round | Ao5 | 5:00.00 | Top 12 |
| 03:40 PM | 04:00 PM |  3x3x3 Cube Final | Ao5 | 10:00.00 | |
| 04:00 PM | 04:20 PM |  Clock Final | Bo2 / Ao5 Cutoff: 35.00 | 2:00.00 | |
| 04:20 PM | 05:10 PM |  Skewb Final | Ao5 | 5:00.00 | |
| 05:10 PM | 05:30 PM | Awards | | | |

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Ao5: Average of 5