






Rovereto: IC Qualifier 2023

Oct 21 - 22, 2023






Circolo Bridge Rovereto
Via della Terra 49, Rovereto
(45.887292, 11.04516)

Rovereto, Italy









Events

Event	Round	Format	Time limit	Proceed
	First round	Bo2 / Ao5 Cutoff: 1:30.00	5:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 75%
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	8:00.00	Top 75%
	Final	Bo2 / Ao5 Cutoff: 2:00.00	8:00.00	
	First round	Bo3	10:00.00 cumulative	Top 75%
	Second round	Bo3	10:00.00 cumulative	Top 75%
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 20.00	2:00.00	Top 75%
	Final	Ao5	2:00.00	
	Final	Bo3	1:00:00.00 cumulative	
	Final	Bo2	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (October 21, 2023)

Start	End	Activity	Format	Time limit	Proceed
10:00 AM	10:20 AM	Cube submission for 3x3x3 Multi-Blind			
10:20 AM	12:00 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo2	10:00.00 per cube, up to 60:00.00	
12:00 PM	01:20 PM	Lunch			
01:20 PM	01:40 PM	Check-in			
01:40 PM	02:45 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	5:00.00	Top 75%
02:45 PM	03:55 PM	 3x3x3 Blindfolded First round	Bo3	10:00.00 cumulative	Top 75%
03:55 PM	05:00 PM	 5x5x5 Cube First round	Bo2 / Ao5 Cutoff: 2:00.00	8:00.00	Top 75%
05:00 PM	05:20 PM	Cube submission for 3x3x3 Multi-Blind			
05:20 PM	07:00 PM	 3x3x3 Multi-Blind Final (Attempt 2)	Bo2	10:00.00 per cube, up to 60:00.00	

Schedule for Sunday (October 22, 2023)

Start	End	Activity	Format	Time limit	Proceed
09:20 AM	09:35 AM	Check-in			
09:35 AM	11:10 AM	 4x4x4 Blindfolded Final	Bo3	1:00:00.00 cumulative	
11:10 AM	12:10 PM	 Clock First round	Bo2 / Ao5 Cutoff: 20.00	2:00.00	Top 75%
12:10 PM	12:50 PM	 3x3x3 Blindfolded Second round	Bo3	10:00.00 cumulative	Top 75%
12:50 PM	02:00 PM	Lunch			
02:00 PM	02:55 PM	 4x4x4 Cube Second round	Ao5	5:00.00	Top 75%
02:55 PM	03:35 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 2:00.00	8:00.00	
03:35 PM	04:15 PM	 Clock Final	Ao5	2:00.00	
04:15 PM	04:50 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
04:50 PM	05:30 PM	 4x4x4 Cube Final	Ao5	5:00.00	
05:30 PM	05:50 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5