



Ropaži Winter 2025

Jan 25 - 26, 2025












Kafe/Bistro "Vēja Ligzda"

Rīgas iela 13, Ropaži, Ropažu pagasts, Ropažu novads, LV-2135











[56.972939](tel:56972939), [24.634224](tel:24634224)

Ropaži, Latvia













Events

Event	Round	Format	Time limit	Proceed
	First round	Bo3	20:00.00 cumulative	Top 75%
	Final	Bo3	10:00.00 cumulative	
	Final	Mo3	1 hour	
	First round	Bo2 / Ao5 Cutoff: 50.00	3:00.00	Top 8
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	2:00.00	Top 8
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:30.00	10:00.00	Top 8
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	1:30.00	Top 8
	Final	Ao5	1:00.00	
	First round	Ao5	2:00.00	Top 75%
	Second round	Ao5	1:30.00	Top 8
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 50.00	2:30.00	Top 8
	Final	Ao5	1:00.00	
	Final	Bo3	1:40:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
	Final	Bo3	1:40:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (January 25, 2025)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:10 AM	 3x3x3 Fewest Moves Final (Attempt 1)	Mo3	1 hour	
10:10 AM	10:45 AM	Check-in			
10:45 AM	11:00 AM	Tutorial for new competitors			
11:00 AM	11:35 AM	 Pyraminx First round	Ao5	2:00.00	Top 75%
11:35 AM	12:10 PM	 Skewb First round	Ao5	2:00.00	Top 75%
12:10 PM	12:40 PM	Cube submission for 3x3x3 Multi-Blind			
12:10 PM	12:55 PM	Lunch			
12:55 PM	02:05 PM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
02:05 PM	02:45 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 50.00	2:30.00	Top 8
02:45 PM	03:35 PM	 3x3x3 Blindfolded First round	Bo3	20:00.00 cumulative	Top 75%
03:35 PM	04:30 PM	 Megaminx First round	Bo2 / Ao5 Cutoff: 2:30.00	10:00.00	Top 8
04:30 PM	05:05 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 50.00	3:00.00	Top 8
05:05 PM	07:00 PM	 4x4x4 Blindfolded Final	Bo3	1:40:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	
05:05 PM	07:00 PM	 5x5x5 Blindfolded Final	Bo3	1:40:00.00 total for 5x5x5 Blindfolded Final and 4x4x4 Blindfolded Final	

Schedule for Sunday (January 26, 2025)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:10 AM	 3x3x3 Fewest Moves Final (Attempt 3)	Mo3	1 hour	
10:10 AM	10:25 AM	Check-in			
10:25 AM	10:55 AM	 3x3x3 One-Handed Final	Ao5	2:00.00	
10:55 AM	11:35 AM	 Clock First round	Bo2 / Ao5 Cutoff: 20.00	2:00.00	Top 8
11:35 AM	12:10 PM	 Pyraminx Second round	Ao5	1:30.00	Top 8
12:10 PM	12:40 PM	 Skewb Second round	Ao5	1:30.00	Top 8
12:40 PM	01:25 PM	Lunch			
01:25 PM	02:35 PM	 3x3x3 Fewest Moves Final (Attempt 2)	Mo3	1 hour	
02:35 PM	03:05 PM	 Square-1 Final	Ao5	1:00.00	
03:05 PM	03:35 PM	 Megaminx Final	Ao5	10:00.00	
03:35 PM	04:00 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
04:00 PM	04:30 PM	 Clock Final	Ao5	1:00.00	
04:30 PM	04:50 PM	 Skewb Final	Ao5	1:00.00	
04:50 PM	05:10 PM	 Pyraminx Final	Ao5	1:00.00	
05:10 PM	05:40 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#).

See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3