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# Pocos Cupos Bogotá VI 2024

Feb 3, 2024

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





Salón Comunal Edificio Calle 123  
Calle 123 # 11 A 33

(4.700752, -74.035516)













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Bogotá, Colombia

# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 75%
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 75%
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 75%
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 75%
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 75%
	Final	Ao5	1:00.00	
	Final	Bo1	10:00.00 per cube, up to 60:00.00	

# Schedule for Saturday (February 03, 2024)

Start	End	Activity	Format	Time limit	Proceed
07:00 AM	07:30 AM	Check-in			
07:30 AM	08:00 AM	Cube submission for 3x3x3 Multi-Blind			
08:00 AM	09:00 AM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo1	10:00.00 per cube, up to 60:00.00	
09:00 AM	09:45 AM	 Clock First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 75%
09:45 AM	10:30 AM	 Skewb First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
10:30 AM	11:15 AM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
11:15 AM	12:00 PM	 2x2x2 Cube First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
12:00 PM	01:00 PM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
01:00 PM	02:00 PM	Lunch			
02:00 PM	02:30 PM	 Clock Final	Ao5	2:00.00	
02:30 PM	03:00 PM	 Skewb Second round	Ao5	1:00.00	Top 75%
03:00 PM	03:30 PM	 Pyraminx Second round	Ao5	1:00.00	Top 75%
03:30 PM	04:00 PM	 2x2x2 Cube Second round	Ao5	1:00.00	Top 75%
04:00 PM	04:30 PM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 75%
04:30 PM	05:00 PM	 Skewb Final	Ao5	1:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:00 PM	05:30 PM	 <b>Pyraminx Final</b>	Ao5	1:00.00	
05:30 PM	06:00 PM	 <b>2x2x2 Cube Final</b>	Ao5	1:00.00	
06:00 PM	06:30 PM	 <b>3x3x3 Cube Final</b>	Ao5	5:00.00	
06:30 PM	07:00 PM	<b>Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Ao5: Average of 5