## Pernik Open 2024

Apr 27, 2024
2 Georgi Mamarchev str. (ул. Георги Мамарчев №2)
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(42.606089, 23.047718)

Pernik, Bulgaria

Events

| Event | Round | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: |
| 甼昌 | First round | Bo2／Ao5 <br> Cutoff：1：00．00 | 10：00．00 | Top 75\％ |
|  | Second round | $\begin{gathered} \text { Bo2 / Ao5 } \\ \text { Cutoff: } 30.00 \end{gathered}$ | 2：00．00 | Top 12 |
|  | Final | Ao5 | 1：00．00 |  |
|  | First round | Bo2／Ao5 <br> Cutoff：1：00．00 | 10：00．00 | Top 12 |
|  | Final | Ao5 | 1：00．00 |  |
| 野 | Final | Bo2／Ao5 Cutoff：1：30．00 | 10：00．00 |  |
|  | Final | $\begin{aligned} & \text { Bo2 / Ao5 } \\ & \text { Cutoff: } 45.00 \end{aligned}$ | 2：00．00 |  |
| $\hat{\Delta}$ | Final | Bo2／Ao5 Cutoff： 30.00 | 10：00．00 |  |
|  | Final | Bo2／Ao5 Cutoff：1：00．00 | 10：00．00 |  |

Schedule for Saturday（April 27，2024）

| Start | End |  | Activity | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 07：45 AM | 08：30 AM |  | Setup Venue |  |  |  |
| 08：00 AM | 12：00 PM |  | Registration |  |  |  |
| 08：15 AM | 08：30 AM |  | Tutorial for new competitors |  |  |  |
| 08：30 AM | 09：30 AM | 助 | 4x4x4 Cube Final | $\begin{gathered} \text { Bo2 / Ao5 } \\ \text { Cutoff: 1:30.00 } \end{gathered}$ | 10：00．00 |  |
| 09：30 AM | 10：30 AM | － | 2x2x2 Cube First round | $\begin{gathered} \text { Bo2 / Ao5 } \\ \text { Cutoff: 1:00.00 } \end{gathered}$ | 10：00．00 | Top 12 |
| 10：30 AM | 12：00 PM | 略县 | $3 \times 3 \times 3$ Cube First round | $\begin{aligned} & \mathrm{Bo2} / \mathrm{Ao5} \\ & \text { Cutoff: 1:00.00 } \end{aligned}$ | 10：00．00 | Top 75\％ |
| 12：00 PM | 12：45 PM |  | Lunch |  |  |  |
| 12：45 PM | 01：30 PM | （1） | Clock Final | $\begin{gathered} \text { Bo2 / Ao5 } \\ \text { Cutoff: } 45.00 \end{gathered}$ | 2：00．00 |  |
| 01：30 PM | 02：40 PM | $\square$ | Skewb Final | $\begin{gathered} \mathrm{Bo2} / \mathrm{Ao5} \\ \text { Cutoff: 1:00.00 } \end{gathered}$ | 10：00．00 |  |
| 02：40 PM | 03：40 PM | 会 | Pyraminx Final | $\begin{aligned} & \text { Bo2 / Ao5 } \\ & \text { Cutoff: } 30.00 \end{aligned}$ | 10：00．00 |  |
| 03：40 PM | 04：30 PM | 旦㚗 | $3 \times 3 \times 3$ Cube Second round | $\begin{aligned} & \text { Bo2 / Ao5 } \\ & \text { Cutoff: } 30.00 \end{aligned}$ | 2：00．00 | Top 12 |
| 04：30 PM | 05：00 PM | 回回 | 2x2x2 Cube Final | Ao5 | 1：00．00 |  |
| 05：00 PM | 05：30 PM | － | 3x3x3 Cube Final | Ao5 | 1：00．00 |  |
| 05：30 PM | 06：00 PM |  | Awards \＆Clean up the venue |  |  |  |

## Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see Regulation Ala4).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see Regulation 9 g ).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in Regulation 9 b See Regulation 9f for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5

