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# Music City Speedsolving 2023

Jan 21, 2023

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Woodmont Hills Church of Christ






3710 Franklin Pike, Nashville TN 37204

(36.106998, -86.771448)











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
Nashville, Tennessee, United States

# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 50
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Bo3	15:00.00 cumulative	Top 8
	Final	Bo3	15:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 50.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Ao5	1:15.00	Top 12
	Final	Ao5	1:15.00	
	First round	Ao5	3:00.00	Top 50
	Second round	Ao5	3:00.00	Top 16
	Final	Ao5	3:00.00	

# Schedule for Saturday (January 21, 2023)

Start	End	Activity	Format	Time limit	Proceed
07:40 AM	08:10 AM	<b>Check-in</b> <i>Red - The Great Hall</i>			
07:40 AM	08:10 AM	<b>Check-In</b> <i>Green - The Great Hall</i>			
08:10 AM	08:30 AM	<b>Tutorial for new competitors</b> <i>Red - The Great Hall, Green - The Great Hall</i>			
08:30 AM	10:00 AM	 <b>3x3x3 Cube First round</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	10:00.00	Top 50
10:00 AM	11:00 AM	 <b>Clock First round</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	1:15.00	Top 12
11:00 AM	12:00 PM	 <b>3x3x3 One-Handed First round</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Bo2 / Ao5 Cutoff: 50.00	3:00.00	Top 12
12:00 PM	12:50 PM	<b>Lunch</b> <i>Red - The Great Hall, Green - The Great Hall</i>			
12:50 PM	01:30 PM	 <b>3x3x3 Blindfolded First round</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Bo3	15:00.00 cumulative	Top 8
01:30 PM	02:30 PM	 <b>Pyraminx First round</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	3:00.00	Top 50
02:30 PM	03:15 PM	 <b>3x3x3 Cube Second round</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	10:00.00	Top 16
03:15 PM	03:50 PM	 <b>Pyraminx Second round</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	3:00.00	Top 16
03:50 PM	04:10 PM	 <b>3x3x3 Blindfolded Final</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Bo3	15:00.00 cumulative	
04:10 PM	04:30 PM	 <b>3x3x3 One-Handed Final</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	3:00.00	
04:30 PM	04:50 PM	 <b>Clock Final</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	1:15.00	

Start	End	Activity		Format	Time limit	Proceed
04:50 PM	05:05 PM		<b>Pyraminx Final</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	3:00.00	
05:05 PM	05:20 PM		<b>3x3x3 Cube Final</b> <i>Red - The Great Hall, Green - The Great Hall</i>	Ao5	10:00.00	
05:20 PM	05:40 PM		<b>Awards</b> <i>Red - The Great Hall, Green - The Great Hall</i>			
05:40 PM	06:00 PM		<b>Cleanup</b> <i>Red - The Great Hall, Green - The Great Hall</i>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5