










Monterrey Bogotá II 2023

Jun 4, 2023














Salon Comunal Monterrey
25, Cl. 8 Bis F #81, Bogotá
(4.643658, -74.147222)

Bogotá, Cundinamarca, Colombia

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 12
	Final	Ao5	5:00.00	
	First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 12
	Final	Ao5	1:00.00	
	Final	Bo3	15:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 30.00	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 75%
	Second round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 12
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 45.00	1:15.00	

Schedule for Sunday (June 04, 2023)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:50 AM	 Clock Final	Bo2 / Ao5 Cutoff: 30.00	1:00.00	
08:50 AM	09:40 AM	 Square-1 Final	Bo2 / Ao5 Cutoff: 45.00	1:15.00	
09:40 AM	10:10 AM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
10:10 AM	11:00 AM	 Skewb First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 75%
11:00 AM	12:00 PM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
12:00 PM	01:00 PM	Lunch			
01:00 PM	01:50 PM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 12
01:50 PM	02:40 PM	 2x2x2 Cube First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 12
02:40 PM	03:15 PM	 Skewb Second round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 12
03:15 PM	04:00 PM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 12
04:00 PM	04:30 PM	 2x2x2 Cube Final	Ao5	1:00.00	
04:30 PM	05:00 PM	 Pyraminx Final	Ao5	1:00.00	
05:00 PM	05:30 PM	 Skewb Final	Ao5	1:00.00	
05:30 PM	06:00 PM	 3x3x3 Cube Final	Ao5	5:00.00	
06:00 PM	06:30 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5