Melbourne Summer 2024

Jan 19 - 21, 2024

Diamond Creek Community Bank Stadium 129-163 Main Hurstbridge Rd, Diamond Creek VIC 3089 (-37.673511, 145.166269)

Melbourne, Victoria, Australia

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 240
	Second round	Ao5	5:00.00	Top 80
-	Semi Final	Ao5	5:00.00	Top 20
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 80
-	Second round	Ao5	2:00.00	Top 40
-	Semi Final	Ao5	2:00.00	Top 20
	Final	Ao5	2:00.00	
-	First round	Bo2 / Ao5 Cutoff: 1:10.00	2:30.00	Top 20
-	Final	Ao5	2:30.00	
	First round	Bo2 / Ao5 Cutoff: 1:45.00	4:00.00	Top 20
-	Final	Ao5	4:00.00	
_	First round	Bo1 / Mo3 Cutoff: 3:15.00	10:00.00	Top 10
_	Final	Mo3	6:00.00	
	First round	Bo1 / Mo3 Cutoff: 4:45.00	10:00.00	Top 10
	Final	Mo3	10:00.00	
: .	First round	Bo3	10:00.00 cumulative	Top 20
ic -	Final	Bo3	10:00.00 cumulative	
Į	Final	Mo3	1 hour	
<u> </u>	First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 20
_	Final	Ao5	2:00.00	
0	First round	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 16
	Final	Ao5	1:00.00	

Event	Round	Format	Time limit	Proceed
	First round	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	Top 20
	Final	Ao5	5:00.00	
	First round	Ao5	2:00.00	Top 80
*	Second round	Ao5	2:00.00	Top 20
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 40
	Second round	Ao5	2:00.00	Top 20
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 35.00	2:00.00	Top 16
	Final	Ao5	2:00.00	
	Final	Во3	45:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
	Final	Во3	45:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
* C	Final	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Friday (January 19, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:15 AM	08:30 AM	Check-in for FMC Competitors Main Stage			
08:30 AM	09:45 AM	3x3x3 Fewest Moves Final (Attempt 1 Main Stage	Мо3	1 hour	
09:45 AM	11:00 AM	3x3x3 Fewest Moves Final (Attempt 2 Main Stage	Mo3	1 hour	
11:00 AM	12:15 PM	3x3x3 Fewest Moves Final (Attempt 3 Main Stage	Mo3	1 hour	
12:15 PM	01:15 PM	Lunch Main Stage			
12:45 PM	01:15 PM	Check-in <i>Main Stage</i>			
01:15 PM	02:05 PM	Megaminx First round Main Stage	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	Top 20
02:05 PM	02:55 PM	5x5x5 Cube First round Main Stage	Bo2 / Ao5 Cutoff: 1:45.00	4:00.00	Top 20
02:45 PM	03:15 PM	Cube submission for 3x3x3 Multi-Blin Main Stage	d		
02:55 PM	04:25 PM	7x7x7 Cube First round Main Stage	Bo1 / Mo3 Cutoff: 4:45.00	10:00.00	Top 10
02:55 PM	04:25 PM	6x6x6 Cube First round Main Stage	Bo1 / Mo3 Cutoff: 3:15.00	10:00.00	Top 10
04:25 PM	05:55 PM	3x3x3 Multi-Blind Final (Attempt 1) Main Stage	Bo1	10:00.00 per cube, up to 60:00.00	

Schedule for Saturday (January 20, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:55 AM	Check-in <i>Main Stage</i>			
08:15 AM	09:45 AM	5x5x5 Blindfolded Final Upstairs Function Room	Bo3	45:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
08:15 AM	11:00 AM	4x4x4 Blindfolded Final Upstairs Function Room	ВоЗ	45:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final	
08:20 AM	08:50 AM	Tutorial for new competitors Main Stage			
08:55 AM	10:35 AM	3x3x3 Cube First round Main Stage	Ao5	5:00.00	Top 240
10:35 AM	11:50 AM	2x2x2 Cube First round Main Stage	Ao5	2:00.00	Top 80
11:00 AM	12:40 PM	3x3x3 Blindfolded First round Upstairs Function Room	Во3	10:00.00 cumulative	Top 20
11:50 AM	12:50 PM	Skewb First round Main Stage	Ao5	2:00.00	Top 40
12:50 PM	01:50 PM	Lunch <i>Main Stage</i>			
01:50 PM	02:50 PM	Pyraminx First round Main Stage	Ao5	2:00.00	Top 80
02:10 PM	04:10 PM	Clock First round Upstairs Function Room	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 16
02:50 PM	04:10 PM	4x4x4 Cube First round Main Stage	Bo2 / Ao5 Cutoff: 1:10.00	2:30.00	Top 20
04:10 PM	05:00 PM	Square-1 First round Main Stage	Bo2 / Ao5 Cutoff: 35.00	2:00.00	Top 16
05:00 PM	06:35 PM	Biannual Mystery Event Main Stage			

Schedule for Sunday (January 21, 2024)

Start	End	Act	ivity	Format	Time limit	Proceed
08:20 AM	08:40 AM		oe Second round Main Stage	Ao5	2:00.00	Top 40
08:40 AM	09:40 AM		landed First round Main Stage	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 20
09:40 AM	10:25 AM		oe Second round Main Stage	Ao5	5:00.00	Top 80
10:25 AM	10:45 AM		x Second round Main Stage	Ao5	2:00.00	Top 20
10:45 AM	11:05 AM		Second round Main Stage	Ao5	2:00.00	Top 20
11:05 AM	11:20 AM		ube Semi Final Main Stage	Ao5	2:00.00	Top 20
11:20 AM	11:35 AM		ube Semi Final Main Stage	Ao5	5:00.00	Top 20
11:35 AM	11:55 AM		ock Final Main Stage	Ao5	1:00.00	
11:55 AM	12:50 PM		Lunch Main Stage			
12:50 PM	01:10 PM		7 Cube Final Main Stage	Mo3	10:00.00	
01:10 PM	01:30 PM		are-1 Final Main Stage	Ao5	2:00.00	
01:30 PM	01:50 PM	======	6 Cube Final Main Stage	Mo3	6:00.00	
01:50 PM	02:10 PM		aminx Final Main Stage	Ao5	5:00.00	
02:10 PM	02:30 PM		5 Cube Final Main Stage	Ao5	4:00.00	
02:30 PM	02:50 PM		ne-Handed Final Main Stage	Ao5	2:00.00	

Start	End		Activity	Format	Time limit	Proceed
02:50 PM	03:10 PM		4x4x4 Cube Final Main Stage	Ao5	2:30.00	
03:10 PM	03:25 PM		Pyraminx Final Main Stage	Ao5	2:00.00	
03:25 PM	03:40 PM		Skewb Final Main Stage	Ao5	2:00.00	
03:40 PM	04:00 PM	IC	3x3x3 Blindfolded Final Main Stage	ВоЗ	10:00.00 cumulative	
04:00 PM	04:15 PM	==	2x2x2 Cube Final Main Stage	Ao5	2:00.00	
04:15 PM	04:35 PM		Setup for 3x3 Finals Main Stage			
04:35 PM	05:50 PM		3x3x3 Cube Final Main Stage	Ao5	5:00.00	
05:50 PM	06:20 PM		Packup and Awards Main Stage			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see <u>Regulation A1a4</u>).

A cumulative time limit may be enforced (see Regulation Ala2).

A **cumulative time limit** may be enforced across rounds (see <u>Guideline A1a2++</u>).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see Regulation 9g).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in <u>Regulation 9b</u>. See <u>Regulation 9f</u> for a description of each format.

Abbreviations for formats:

• Bo1: Best of 1

• Bo2: Best of 2

• Bo3: Best of 3

• Ao5: Average of 5

• Mo3: Mean of 3