



# Lubelska Liga Speedcubingu III v2 2020

Aug 22 - 23, 2020

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Szkoła Podstawowa nr 1 im. Jana Pawła II w Beżycach







ul. Biskupa Wilczyńskiego 62, 24-200 Beżyce



(51.17335, 22.287384)

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







Beżyce, Poland




# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 40
	Second round	Ao5	10:00.00	Top 10
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 12
	Second round	Ao5	1:00.00	Top 6
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	Top 8
	Final	Ao5	3:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 8
	Final	Ao5	3:00.00	
	Final	Bo1 / Mo3 Cutoff: 3:30.00	7:00.00	
	Final	Bo1 / Mo3 Cutoff: 4:30.00	9:00.00	
	Final	Bo3	10:00.00 cumulative	
	Final	Bo1	1 hour	
	First round	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 8
	Final	Ao5	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 20.00	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 8
	Final	Ao5	3:00.00	
	First round	Ao5	1:00.00	Top 12
	Second round	Ao5	1:00.00	Top 6
	Final	Ao5	1:00.00	













<b>Event</b>	<b>Round</b>	<b>Format</b>	<b>Time limit</b>	<b>Proceed</b>
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 35.00	2:00.00	Top 12
	Second round	Ao5	2:00.00	Top 6
	Final	Ao5	2:00.00	



# Schedule for Saturday (August 22, 2020)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:50 AM	<b>Registration</b> <i>Main Hall</i>			
09:20 AM	09:50 AM	<b>Tutorial for new competitors</b> <i>Main Hall</i>			
09:50 AM	10:00 AM	<b>Opening</b> <i>Main Hall</i>			
10:00 AM	11:00 AM	 <b>2x2x2 Cube First round</b> <i>Main Hall</i>	Ao5	1:00.00	Top 12
11:00 AM	12:00 PM	 <b>Pyraminx First round</b> <i>Main Hall</i>	Ao5	1:00.00	Top 12
12:00 PM	12:45 PM	 <b>7x7x7 Cube Final</b> <i>Main Hall</i>	Bo1 / Mo3 Cutoff: 4:30.00	9:00.00	
12:45 PM	01:00 PM	<b>Break</b> <i>Main Hall</i>			
01:00 PM	01:40 PM	 <b>Square-1 First round</b> <i>Main Hall</i>	Bo2 / Ao5 Cutoff: 35.00	2:00.00	Top 12
01:40 PM	01:55 PM	 <b>2x2x2 Cube Second round</b> <i>Main Hall</i>	Ao5	1:00.00	Top 6
01:55 PM	02:10 PM	 <b>Pyraminx Second round</b> <i>Main Hall</i>	Ao5	1:00.00	Top 6
02:10 PM	02:30 PM	 <b>Square-1 Second round</b> <i>Main Hall</i>	Ao5	2:00.00	Top 6
02:30 PM	03:15 PM	 <b>6x6x6 Cube Final</b> <i>Main Hall</i>	Bo1 / Mo3 Cutoff: 3:30.00	7:00.00	
03:15 PM	03:45 PM	<b>Lunch</b> <i>Main Hall</i>			
03:45 PM	04:35 PM	 <b>3x3x3 One-Handed First round</b> <i>Main Hall</i>	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 8
04:35 PM	05:20 PM	 <b>Megaminx First round</b> <i>Main Hall</i>	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 8

Start	End	Activity	Format	Time limit	Proceed
05:20 PM	05:30 PM	 <b>3x3x3 One-Handed Final</b> <i>Main Hall</i>	Ao5	2:00.00	
05:30 PM	05:40 PM	<b>Break</b> <i>Main Hall</i>			
05:40 PM	06:00 PM	 <b>Megaminx Final</b> <i>Main Hall</i>	Ao5	3:00.00	
06:00 PM	07:00 PM	 <b>4x4x4 Cube First round</b> <i>Main Hall</i>	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	Top 8

# Schedule for Sunday (August 23, 2020)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:10 AM	<b>Fewest Moves entering</b> <i>FM room</i>			
08:15 AM	09:15 AM	 <b>3x3x3 Fewest Moves Final (Attempt 1)</b> <i>FM room</i>	Bo1	1 hour	
09:15 AM	10:15 AM	 <b>5x5x5 Cube First round</b> <i>Main Hall</i>	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 8
10:15 AM	11:35 AM	 <b>3x3x3 Cube First round</b> <i>Main Hall</i>	Ao5	10:00.00	Top 40
11:35 AM	12:20 PM	 <b>Clock Final</b> <i>Main Hall</i>	Bo2 / Ao5 Cutoff: 20.00	2:00.00	
12:20 PM	01:20 PM	 <b>Skewb First round</b> <i>Main Hall</i>	Ao5	1:00.00	Top 12
01:20 PM	01:35 PM	<b>Break</b> <i>Main Hall</i>			
01:35 PM	01:55 PM	 <b>5x5x5 Cube Final</b> <i>Main Hall</i>	Ao5	3:00.00	
01:55 PM	02:10 PM	 <b>Skewb Final</b> <i>Main Hall</i>	Ao5	1:00.00	
02:10 PM	02:25 PM	 <b>2x2x2 Cube Final</b> <i>Main Hall</i>	Ao5	1:00.00	
02:25 PM	02:40 PM	 <b>Pyraminx Final</b> <i>Main Hall</i>	Ao5	1:00.00	
02:40 PM	02:55 PM	 <b>Square-1 Final</b> <i>Main Hall</i>	Ao5	2:00.00	
02:55 PM	03:25 PM	<b>Lunch</b> <i>Main Hall</i>			
03:25 PM	04:05 PM	 <b>3x3x3 Cube Second round</b> <i>Main Hall</i>	Ao5	10:00.00	Top 10
04:05 PM	04:45 PM	 <b>3x3x3 Blindfolded Final</b> <i>Main Hall</i>	Bo3	10:00.00 cumulative	

Start	End		Activity	Format	Time limit	Proceed
04:45 PM	05:00 PM		<b>4x4x4 Cube Final</b> <i>Main Hall</i>	Ao5	3:00.00	
05:05 PM	05:20 PM		<b>3x3x3 Cube Final</b> <i>Main Hall</i>	Ao5	10:00.00	
05:25 PM	05:45 PM		<b>Awards</b> <i>Main Hall</i>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3