










Johnsonville FTOpen 2025
Mar 8, 2025













Johnsonville Community Centre
3 Frankmoore Avenue, Johnsonville, Wellington 6037
(-41.222527, 174.805124)


Wellington, New Zealand

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 20
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 20
	Final	Ao5	1:00.00	
	Final	Mo3	15:00.00 cumulative	
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	Top 10
	Final	Ao5	2:00.00	
	First round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	

Schedule for Saturday (March 08, 2025)

Start	End	Activity	Format	Time limit	Proceed
08:45 AM	09:00 AM	Tutorial for new competitors			
09:00 AM	10:00 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
10:00 AM	10:50 AM	 2x2x2 Cube First round	Ao5	1:00.00	Top 20
10:50 AM	11:50 AM	 6x6x6 Cube Final	Mo3	15:00.00 cumulative	
11:50 AM	12:35 PM	 Megaminx First round	Bo2 / Ao5 Cutoff: 2:00.00	3:00.00	Top 10
12:35 PM	01:05 PM	Lunch			
01:05 PM	01:50 PM	Face-Turning Octahedron Final			
01:50 PM	02:30 PM	 Pyraminx First round	Ao5	1:00.00	Top 10
02:30 PM	03:10 PM	 Skewb First round	Ao5	1:00.00	Top 10
03:10 PM	03:40 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
03:40 PM	04:20 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 20
04:20 PM	04:50 PM	 2x2x2 Cube Final	Ao5	1:00.00	
04:50 PM	05:10 PM	 Megaminx Final	Ao5	2:00.00	
05:10 PM	05:30 PM	 Pyraminx Final	Ao5	1:00.00	
05:30 PM	05:50 PM	 Skewb Final	Ao5	1:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:50 PM	06:20 PM	 3x3x3 Cube Final	Ao5	10:00.00	
06:20 PM	06:40 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3