## High Gate Irbid 2023

Jul 8, 2023
High Gate Academy
(ش. مكة المكرمة, Irbid
(32.541024, 35.870103)

Irbid, Jordan

Events

| Event | Round | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: |
|  | First round | Ao5 | 10:00.00 | Top 60\% |
|  | Second round | Ao5 | 10:00.00 | Top 12 |
|  | Final | Ao5 | 10:00.00 |  |
| $\square$ | First round | Ao5 | 10:00.00 | Top 16 |
|  | Final | Ao5 | 10:00.00 |  |
| 副量 | Final | Bo2 / Ao5 Cutoff: 2:00.00 | 10:00.00 |  |
|  | Final | Bo2 / Ao5 Cutoff: 1:15.00 | 10:00.00 |  |
| $\stackrel{\Delta}{\Delta \Delta}$ | Final | Bo2 / Ao5 Cutoff: 15.00 | 10:00.00 |  |
|  | Final | Ao5 | 10:00.00 |  |

## Schedule for Saturday（July 08，2023）

| Start | End |  | Activity | Format | Time limit | Proceed |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 08：30 AM | 09：30 AM | Registration |  |  |  |  |
| 09：30 AM | 10：00 AM | Tutorial for new competitors |  |  |  |  |
| 10：15 AM | 12：10 PM | 畳 | 3x3x3 Cube First round | Ao5 | 10：00．00 | Top 60\％ |
| 12：20 PM | 01：00 PM | ■ $\quad$ ■ | $2 \times 2 \times 2$ Cube First round | Ao5 | 10：00．00 | Top 16 |
| 01：10 PM | 02：15 PM |  | 4x4x4 Cube Final | $\begin{gathered} \text { Bo2 / Ao5 } \\ \text { Cutoff: 2:00.00 } \end{gathered}$ | 10：00．00 |  |
| 02：20 PM | 02：50 PM |  | Lunch |  |  |  |
| 02：55 PM | 03：35 PM | 異 | $3 \times 3 \times 3$ Cube Second round | Ao5 | 10：00．00 | Top 12 |
| 03：40 PM | 04：20 PM | $\triangle$ | Skewb Final | Ao5 | 10：00．00 |  |
| 04：20 PM | 04：50 PM | 悤 | 3x3x3 One－Handed Final | $\begin{gathered} \text { Bo2 / Ao5 } \\ \text { Cutoff: 1:15.00 } \end{gathered}$ | 10：00．00 |  |
| 04：50 PM | 05：25 PM | 会 | Pyraminx Final | $\mathrm{Bo2} / \mathrm{Ao5}$ Cutoff： 15.00 | 10：00．00 |  |
| 05：25 PM | 06：10 PM | ■ $\quad$ ■ | 2x2x2 Cube Final | Ao5 | 10：00．00 |  |
| 06：10 PM | 06：40 PM | 策 | $3 \times 3 \times 3$ Cube Final | Ao5 | 10：00．00 |  |
| 06：40 PM | 07：00 PM |  | Awards |  |  |  |

## Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see Regulation Ala4).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see Regulation 9 g ).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in Regulation 9 b See Regulation 9f for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5

