



GeekStore Speedsolving 2019

Dec 28, 2019










Real Plaza

Av. Centenario esq. Jr. Alfredo Eglinton














(-8.385332, -74.555985)

Pucallpa, Peru

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	3:00.00	Top 16
	Second round	Ao5	10:00.00	Top 8
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 8
	Final	Ao5	10:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:50.00	3:00.00	
	Final	Bo3	18:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
	Final	Ao5	10:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:50.00	3:00.00	
	Final	Ao5	1:00.00	
	Final	Ao5	1:00.00	

Schedule for Saturday (December 28, 2019)

Start	End	Activity	Format	Time limit	Proceed
11:00 AM	11:15 AM	Tutorial for new competitors			
11:15 AM	11:55 AM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:15.00	2:00.00	
11:55 AM	01:40 PM	 3x3x3 Cube First round	Ao5	3:00.00	Top 16
01:40 PM	02:25 PM	 2x2x2 Cube First round	Ao5	1:00.00	Top 8
02:25 PM	02:55 PM	Lunch			
02:55 PM	03:15 PM	 3x3x3 Blindfolded Final	Bo3	18:00.00 cumulative	
03:15 PM	03:35 PM	 5x5x5 Cube Final	Bo2 / Ao5 Cutoff: 1:50.00	3:00.00	
03:35 PM	03:55 PM	 Megaminx Final	Bo2 / Ao5 Cutoff: 1:50.00	3:00.00	
03:55 PM	04:35 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 30.00	1:00.00	Top 75%
04:35 PM	05:05 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 8
05:05 PM	05:35 PM	 Pyraminx Final	Ao5	1:00.00	
05:35 PM	05:55 PM	 Square-1 Final	Ao5	1:00.00	
05:55 PM	06:15 PM	 3x3x3 One-Handed Final	Ao5	10:00.00	
06:15 PM	06:30 PM	 2x2x2 Cube Final	Ao5	10:00.00	
06:30 PM	06:50 PM	 3x3x3 Cube Final	Ao5	10:00.00	

Start	End	Activity	Format	Time limit	Proceed
06:50 PM	07:00 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5