



# Gdańska Liga Speedcubingu V 2024

Oct 5 - 6, 2024

---

[Szkoła Podstawowa nr 48 w Gdańsku](#)








ul. Burzyńskiego 10, 80-462 Gdańsk

([54.395591](tel:54.395591), [18.608527](tel:18.608527))

---

Gdańsk, Poland






# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 10
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 14
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:10.00	4:00.00	Top 14
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	Top 14
	Final	Ao5	2:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	3:00.00	Top 14
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 14
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 14
	Final	Ao5	1:00.00	

# Schedule for Saturday (October 05, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:20 AM	08:50 AM	Registration and tutorial for new competitors			
08:50 AM	09:00 AM	Opening			
09:00 AM	10:15 AM	 5x5x5 Cube First round	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	Top 14
10:15 AM	11:25 AM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 30.00	3:00.00	Top 14
11:25 AM	01:00 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:10.00	4:00.00	Top 14
01:00 PM	01:30 PM	 5x5x5 Cube Final	Ao5	2:00.00	
01:30 PM	01:55 PM	 3x3x3 One-Handed Final	Ao5	1:00.00	
01:55 PM	02:45 PM	Lunch			
02:45 PM	04:20 PM	 Pyraminx First round	Ao5	1:00.00	Top 14
04:20 PM	04:45 PM	 4x4x4 Cube Final	Ao5	2:00.00	
04:45 PM	06:15 PM	 Skewb First round	Ao5	1:00.00	Top 14
06:15 PM	06:40 PM	 Pyraminx Final	Ao5	1:00.00	

# Schedule for Sunday (October 06, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	08:50 AM	Workshops			
08:30 AM	08:50 AM	Registration			
08:50 AM	09:00 AM	Opening			
09:00 AM	10:30 AM	 2x2x2 Cube First round	Ao5	1:00.00	Top 14
10:30 AM	12:20 PM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
12:20 PM	12:45 PM	competitors picture / lotteries			
12:45 PM	01:05 PM	unofficial game - "cubing killer"			
01:05 PM	01:55 PM	Lunch			
01:55 PM	03:15 PM	 3x3x3 Cube Second round	Ao5	1:00.00	Top 10
03:15 PM	03:20 PM	lotteries			
03:20 PM	03:45 PM	 2x2x2 Cube Final	Ao5	1:00.00	
03:45 PM	04:05 PM	 Skewb Final	Ao5	1:00.00	
04:05 PM	04:20 PM	Break			
04:20 PM	05:15 PM	 3x3x3 Cube Final	Ao5	1:00.00	
05:15 PM	05:35 PM	Prize ceremony			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo2: Best of 2
- Ao5: Average of 5