



Fast Fingers Switzerland 2020

Mar 28 - 29, 2020








Stadtsaal Wil

Bahnhofplatz 6, 9500 Wil SG







(47.463164, 9.041652)

Wil SG, Switzerland










Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	5:00.00	Top 75%
	Second round	Ao5	5:00.00	Top 12
	Final	Ao5	5:00.00	
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:20.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Bo3	20:00.00 cumulative	Top 12
	Final	Bo3	15:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 40.00	1:30.00	Top 12
	Final	Ao5	1:30.00	
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Ao5	2:00.00	Top 12
	Final	Ao5	2:00.00	

Schedule for Saturday (March 28, 2020)

Start	End	Activity	Format	Time limit	Proceed
01:00 PM	01:30 PM	Registration			
01:30 PM	01:45 PM	Tutorial for new competitors			
01:45 PM	02:30 PM	 Skewb First round	Ao5	2:00.00	Top 12
02:30 PM	03:20 PM	 Pyraminx First round	Ao5	1:00.00	Top 12
03:20 PM	04:00 PM	3x3x3 Team Generation - unofficial event			
04:00 PM	04:50 PM	 3x3x3 Blindfolded First round	Bo3	20:00.00 cumulative	Top 12
04:50 PM	05:20 PM	 Skewb Final	Ao5	2:00.00	
05:20 PM	05:50 PM	 Pyraminx Final	Ao5	1:00.00	
05:50 PM	06:30 PM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	
06:30 PM	06:45 PM	Awards			

Schedule for Sunday (March 29, 2020)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:15 AM	Registration			
09:15 AM	09:30 AM	Tutorial for new competitors			
09:30 AM	10:15 AM	 2x2x2 Cube First round	Ao5	1:00.00	Top 12
10:15 AM	10:55 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:20.00	3:00.00	Top 12
10:55 AM	12:15 PM	 3x3x3 Cube First round	Ao5	5:00.00	Top 75%
12:15 PM	01:00 PM	Lunch			
01:00 PM	01:40 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 40.00	1:30.00	Top 12
01:40 PM	01:55 PM	 2x2x2 Cube Final	Ao5	1:00.00	
01:55 PM	02:35 PM	 3x3x3 Cube Second round	Ao5	5:00.00	Top 12
02:35 PM	02:55 PM	 4x4x4 Cube Final	Ao5	3:00.00	
02:55 PM	03:10 PM	 3x3x3 One-Handed Final	Ao5	1:30.00	
03:10 PM	03:40 PM	 3x3x3 Cube Final	Ao5	5:00.00	
03:40 PM	04:10 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5