



Euskadi Open Portugalete 2019

Apr 13 - 14, 2019












[Polideportivo Municipal Pando Aisia](#)

Calle Miguel de Unamuno Kalea, 43, 48920 Portugalete, Vizcaya, España













[\(43.315241, -3.024029\)](#)

Portugalete, Spain








Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:15.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	Final	Bo2 / Ao5 Cutoff: 2:20.00	10:00.00	
	Final	Bo3	10:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 2:15.00	10:00.00	
	First round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 45.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	Final	Bo3	30:00.00 cumulative	
	Final	Bo2 / Ao5 Cutoff: 2:00.00	10:00.00	

Schedule for Saturday (April 13, 2019)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:30 AM	Registration <i>Main Room</i>			
09:00 AM	09:30 AM	 3x3x3 With Feet Final <i>Main Room</i>	Bo2 / Ao5 Cutoff: 2:00.00	10:00.00	
09:30 AM	10:15 AM	 3x3x3 Blindfolded Final <i>Main Room</i>	Bo3	10:00.00 cumulative	
10:15 AM	11:00 AM	 Square-1 First round <i>Main Room</i>	Bo2 / Ao5 Cutoff: 45.00	10:00.00	Top 12
11:00 AM	11:45 AM	 Megaminx Final <i>Main Room</i>	Bo2 / Ao5 Cutoff: 2:15.00	10:00.00	
11:45 AM	01:15 PM	 3x3x3 Cube First round <i>Main Room</i>	Ao5	10:00.00	Top 75%
01:15 PM	02:15 PM	 2x2x2 Cube First round <i>Main Room</i>	Ao5	10:00.00	Top 12
02:15 PM	03:15 PM	Lunch <i>Main Room</i>			
03:15 PM	04:00 PM	 Skewb First round <i>Main Room</i>	Ao5	10:00.00	Top 75%
04:00 PM	05:00 PM	 3x3x3 Cube Second round <i>Main Room</i>	Ao5	10:00.00	Top 12
05:00 PM	06:00 PM	 Pyraminx First round <i>Main Room</i>	Ao5	10:00.00	Top 12
06:00 PM	07:00 PM	 4x4x4 Cube First round <i>Main Room</i>	Bo2 / Ao5 Cutoff: 1:15.00	10:00.00	Top 12
07:00 PM	08:15 PM	 5x5x5 Cube Final <i>Main Room</i>	Bo2 / Ao5 Cutoff: 2:20.00	10:00.00	
08:15 PM	09:00 PM	Unofficial events (2x2 BLD) <i>Main Room</i>			
08:15 PM	09:00 PM	 4x4x4 Blindfolded Final <i>Auxiliary Room</i>	Bo3	30:00.00 cumulative	

Schedule for Sunday (April 14, 2019)

Start	End		Activity	Format	Time limit	Proceed
09:00 AM	09:45 AM		Square-1 Final <i>Main Room</i>	Ao5	10:00.00	
09:45 AM	10:00 AM		Pyraminx Final <i>Main Room</i>	Ao5	10:00.00	
10:00 AM	10:45 AM		Skewb Second round <i>Main Room</i>	Ao5	10:00.00	Top 12
10:45 AM	11:15 AM		4x4x4 Cube Final <i>Main Room</i>	Ao5	10:00.00	
11:15 AM	11:45 AM		2x2x2 Cube Final <i>Main Room</i>	Ao5	10:00.00	
11:45 AM	12:30 PM		3x3x3 Cube Final <i>Main Room</i>	Ao5	10:00.00	
12:30 PM	01:30 PM		Skewb Final <i>Main Room</i>	Ao5	10:00.00	
01:30 PM	02:30 PM		Awards <i>Main Room</i>			
02:30 PM	03:30 PM		Lunch <i>Main Room</i>			
03:30 PM	05:30 PM		Unofficial events (3x3 Team BLD, 2-Man 3x3, Kubimount) <i>Main Room</i>			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5