



Eskala 2022

Jun 11 - 12, 2022

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






[Centro Comercial Eskala Roosevelt](#)

Km 13.8 Calzada Roosevelt, Zona 3 de Mixco  
([14.635696, -90.582105](#))








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Guatemala City, Guatemala











# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 20
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 75%
	Final	Ao5	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:55.00	10:00.00	Top 12
	Final	Ao5	10:00.00	
	Final	Bo1 / Mo3 Cutoff: 3:30.00	5:00.00	
	Final	Bo1 / Mo3 Cutoff: 5:00.00	7:00.00	
	First round	Bo3	15:00.00 cumulative	Top 50%
	Final	Bo3	10:00.00	
	First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 75%
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 75%
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 75%
	Final	Ao5	10:00.00	

# Schedule for Saturday (June 11, 2022)

Start	End	Activity	Format	Time limit	Proceed
10:00 AM	10:30 AM	Registration			
10:30 AM	11:15 AM	 5x5x5 Cube First round	Bo2 / Ao5 Cutoff: 1:55.00	10:00.00	Top 12
11:15 AM	12:00 PM	 Pyraminx First round	Ao5	2:00.00	Top 75%
12:00 PM	01:00 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
01:00 PM	02:00 PM	Lunch			
02:00 PM	02:45 PM	 2x2x2 Cube First round	Ao5	2:00.00	Top 75%
02:45 PM	03:30 PM	 6x6x6 Cube Final	Bo1 / Mo3 Cutoff: 3:30.00	5:00.00	
03:30 PM	04:15 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 75%
04:15 PM	05:00 PM	 2x2x2 Cube Final	Ao5	10:00.00	

# Schedule for Sunday (June 12, 2022)

Start	End	Activity	Format	Time limit	Proceed
10:00 AM	10:45 AM	 <b>Skewb First round</b>	Ao5	2:00.00	Top 75%
10:45 AM	11:40 AM	 <b>7x7x7 Cube Final</b>	Bo1 / Mo3 Cutoff: 5:00.00	7:00.00	
11:40 AM	12:10 PM	 <b>5x5x5 Cube Final</b>	Ao5	10:00.00	
12:10 PM	12:30 PM	 <b>3x3x3 One-Handed Final</b>	Ao5	10:00.00	
12:30 PM	01:00 PM	 <b>3x3x3 Blindfolded First round</b>	Bo3	15:00.00 cumulative	Top 50%
01:00 PM	02:00 PM	<b>Lunch</b>			
02:00 PM	02:40 PM	 <b>3x3x3 Cube Second round</b>	Ao5	10:00.00	Top 20
02:40 PM	03:15 PM	 <b>Skewb Final</b>	Ao5	10:00.00	
03:15 PM	03:45 PM	 <b>Pyraminx Final</b>	Ao5	10:00.00	
03:45 PM	04:15 PM	 <b>3x3x3 Blindfolded Final</b>	Bo3	10:00.00	
04:15 PM	04:45 PM	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	
04:45 PM	05:00 PM	<b>Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3