






Eretum I 2024

Feb 18, 2024













Circolo Bocciofilo Monterotondo Scalo
Via Aldo Moro, 1, 00015 Monterotondo RM
(42.065529, 12.595722)


Monterotondo, Roma, Italy

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 36
	Second round	Ao5	10:00.00	Top 24
	Final	Ao5	10:00.00	
	First round	Ao5	3:00.00	Top 24
	Second round	Ao5	3:00.00	Top 12
	Final	Ao5	3:00.00	
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 20.00	3:00.00	Top 24
	Second round	Ao5	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Bo2 / Ao5 Cutoff: 20.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	Final	Bo3	45:00.00 cumulative	

Schedule for Sunday (February 18, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:30 AM	 4x4x4 Blindfolded Final	Bo3	45:00.00 cumulative	
09:30 AM	10:00 AM	Check-in			
09:45 AM	10:00 AM	Tutorial for new competitors			
10:00 AM	11:05 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 36
11:05 AM	11:45 AM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 20.00	3:00.00	Top 24
11:45 AM	12:25 PM	 Skewb First round	Bo2 / Ao5 Cutoff: 20.00	3:00.00	Top 12
12:25 PM	01:30 PM	Lunch			
01:30 PM	02:25 PM	 2x2x2 Cube First round	Ao5	3:00.00	Top 24
02:25 PM	02:55 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
02:55 PM	03:45 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 24
03:45 PM	04:15 PM	 2x2x2 Cube Second round	Ao5	3:00.00	Top 12
04:15 PM	04:45 PM	 Pyraminx Second round	Ao5	3:00.00	Top 12
04:45 PM	05:00 PM	 Skewb Final	Ao5	3:00.00	
05:00 PM	05:20 PM	 2x2x2 Cube Final	Ao5	3:00.00	
05:20 PM	05:40 PM	 Pyraminx Final	Ao5	3:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:40 PM	06:10 PM	 3x3x3 Cube Final	Ao5	10:00.00	
06:10 PM	06:25 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5