
Deep South Solving Cape Town 2024

Apr 6 - 7, 2024












Noordhoek Community Center

Avondrust Cir, Chapmans Peak, Cape Town, 7979









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Cape Town, South Africa











Events

| Event | Round | Format | Time limit | Proceed |
|---|-------------|------------------------------|--|---------|
|  | First round | Bo2 / Ao5 Cutoff: 3:30.00 | 10:00.00 | Top 75% |
| | Final | Ao5 | 10:00.00 | |
|  | First round | Bo1 / Mo3 Cutoff: 5:30.00 | 10:00.00 | Top 75% |
| | Final | Mo3 | 10:00.00 | |
|  | First round | Bo1 / Mo3 Cutoff: 7:00.00 | 10:00.00 | Top 75% |
| | Final | Mo3 | 10:00.00 | |
|  | Final | Bo3 | 20:00.00 cumulative | |
|  | First round | Bo2 / Ao5 Cutoff: 1:15.00 | 10:00.00 | Top 75% |
| | Final | Ao5 | 10:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 4:00.00 | 10:00.00 | Top 75% |
| | Final | Ao5 | 10:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 1:00.00 | 10:00.00 | Top 75% |
| | Final | Ao5 | 10:00.00 | |
|  | First round | Bo2 / Ao5 Cutoff: 1:30.00 | 10:00.00 | Top 75% |
| | Final | Ao5 | 10:00.00 | |
|  | Final | Bo3 | 1:30:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final | |
|  | Final | Bo3 | 1:30:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final | |
|  | Final | Bo2 | 10:00.00 per cube, up to 60:00.00 | |

Schedule for Saturday (April 06, 2024)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|---|------------------------------|--|---------|
| 10:15 AM | 11:55 AM | Check-in | | | |
| 10:30 AM | 12:00 PM |  4x4x4 Blindfolded Final | Bo3 | 1:30:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final | |
| 10:30 AM | 12:00 PM |  5x5x5 Blindfolded Final | Bo3 | 1:30:00.00 total for 4x4x4 Blindfolded Final and 5x5x5 Blindfolded Final | |
| 12:00 PM | 12:55 PM | Lunch | | | |
| 12:30 PM | 01:00 PM | Cube submission for 3x3x3 Multi-Blind | | | |
| 01:00 PM | 01:40 PM |  5x5x5 Cube First round | Bo2 / Ao5 Cutoff: 3:30.00 | 10:00.00 | Top 75% |
| 01:45 PM | 02:25 PM |  Square-1 First round | Bo2 / Ao5 Cutoff: 1:30.00 | 10:00.00 | Top 75% |
| 02:30 PM | 03:10 PM |  Skewb First round | Bo2 / Ao5 Cutoff: 1:00.00 | 10:00.00 | Top 75% |
| 03:15 PM | 04:10 PM |  3x3x3 Blindfolded Final | Bo3 | 20:00.00 cumulative | |
| 04:15 PM | 04:55 PM |  Clock First round | Bo2 / Ao5 Cutoff: 1:15.00 | 10:00.00 | Top 75% |
| 05:00 PM | 06:30 PM | Cube submission for 3x3x3 Multi-Blind | | | |
| 05:15 PM | 06:25 PM |  3x3x3 Multi-Blind Final (Attempt 1) | Bo2 | 10:00.00 per cube, up to 60:00.00 | |

Schedule for Sunday (April 07, 2024)

| Start | End | Activity | Format | Time limit | Proceed |
|----------|----------|--|------------------------------|-----------------------------------|---------|
| 08:30 AM | 09:40 AM |  3x3x3 Multi-Blind Final (Attempt 2) | Bo2 | 10:00.00 per cube, up to 60:00.00 | |
| 09:45 AM | 10:25 AM |  6x6x6 Cube First round | Bo1 / Mo3 Cutoff: 5:30.00 | 10:00.00 | Top 75% |
| 10:30 AM | 10:55 AM |  Clock Final | Ao5 | 10:00.00 | |
| 11:00 AM | 11:40 AM |  7x7x7 Cube First round | Bo1 / Mo3 Cutoff: 7:00.00 | 10:00.00 | Top 75% |
| 11:45 AM | 12:25 PM |  Megaminx First round | Bo2 / Ao5 Cutoff: 4:00.00 | 10:00.00 | Top 75% |
| 12:30 PM | 01:25 PM | Lunch | | | |
| 01:30 PM | 02:10 PM | 3x3x3 Blindfolded | | | |
| 02:15 PM | 02:40 PM |  Square-1 Final | Ao5 | 10:00.00 | |
| 02:45 PM | 03:25 PM |  6x6x6 Cube Final | Mo3 | 10:00.00 | |
| 03:30 PM | 04:10 PM |  Skewb Final | Ao5 | 10:00.00 | |
| 04:15 PM | 04:55 PM |  7x7x7 Cube Final | Mo3 | 10:00.00 | |
| 05:00 PM | 05:25 PM |  5x5x5 Cube Final | Ao5 | 10:00.00 | |
| 05:30 PM | 06:00 PM | Awards | | | |

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)).

A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

A **cumulative time limit** may be enforced across rounds (see [Guideline A1a2++](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3